

★ SUPERFICIE PARAMETRICHE

GEOMETRIA
Prof. M. Spina
Addizione IV
Richiami di
Analisi

$$U \subset \mathbb{R}^2$$

U aperto

$$\begin{aligned} \underline{r} : U &\rightarrow \mathbb{R}^3 \\ (u, v) &\mapsto \underline{r} = \underline{r}(u, v) \end{aligned}$$

$$\begin{cases} x = x(u, v) \\ y = y(u, v) \\ z = z(u, v) \end{cases} \quad (u, v) \in U$$

$$\underline{r}(u) =: \underline{z}$$

★ $\underline{r}$ (o, con altro di linguaggio $\underline{z}$) $\hat{=}$

l'ata (porzione di) superficie parametrica
(o parametrizzata...)

Chiediamo poi

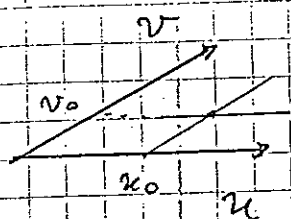
1. $\underline{r} \in \mathcal{C}^1(U)$ ($x, y, z \in \mathcal{C}^1(U)$)

2. $\underline{r}$ iniettiva

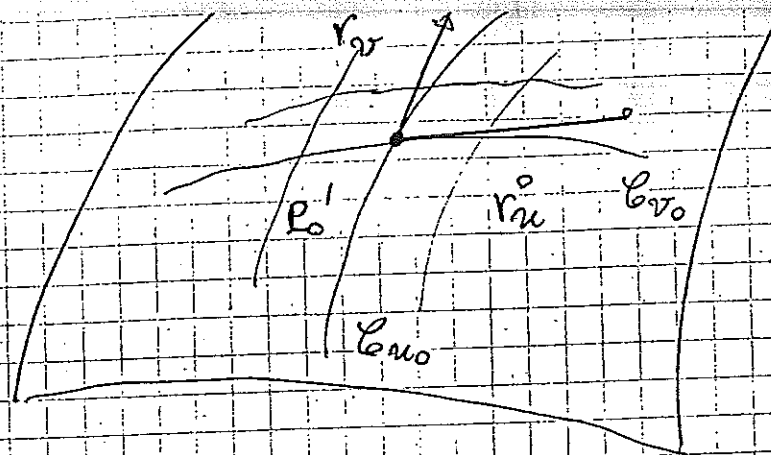
3. $\underline{r}_u \times \underline{r}_v \neq 0$ in U

Le 1, 2, 3 definiscono una

superficie (parametrica) regolare

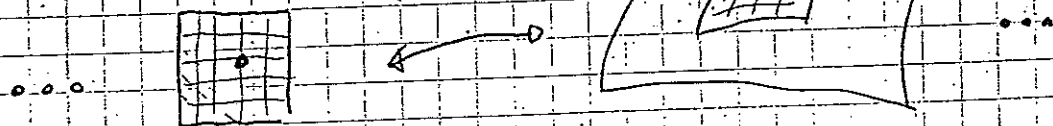


$$P_0 = (u_0, v_0)$$



★ la 3. implica che C_{u_0}, C_{v_0}
 (curve regolari su Σ definite passando per u_0 e v_0 resp.) si intersecano transversalmente in P_0
 $\forall P_0 \in \Sigma$. $\star C_u, C_v$: coordinate curvilinee su Σ

★ Vale anche un analogo del teorema della funzione inversa:



[ci siamo liberati dall'«egemonia» cartesiana]

★ "Il concetto di regolarità è invariante per trasformazioni piane regolari dei parametri"

$$\text{Sia } \begin{cases} u' = u'(u, v) \\ v' = v'(u, v) \end{cases}$$

$$\underline{R} = \underline{R}(u', v') \equiv \underline{r}(u(u', v'), v(u', v'))$$

$\underline{e}$ e $\underline{e}'$ e metrica...

$$\underline{R}_{u'} = \underline{r}_u u_{u'} + \underline{r}_v v_{u'}$$

$$\underline{R}_{v'} = \underline{r}_u u_{v'} + \underline{r}_v v_{v'}$$

$$\Rightarrow \underline{R}_{u'} \times \underline{R}_{v'} = \dots \frac{\partial(u, v)}{\partial(u', v')} \underline{r}_u \times \underline{r}_v \neq 0$$

... sono paralleli...

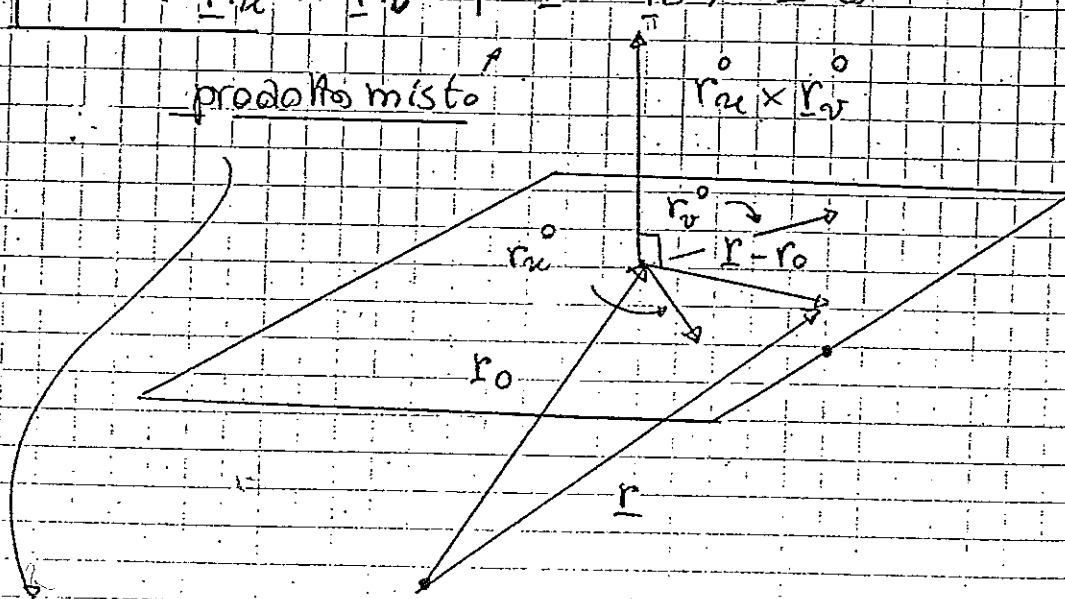
$\neq 0$

★ piano tangente a Σ in P_0' :

($\perp$ perpendicolare dalla normale)

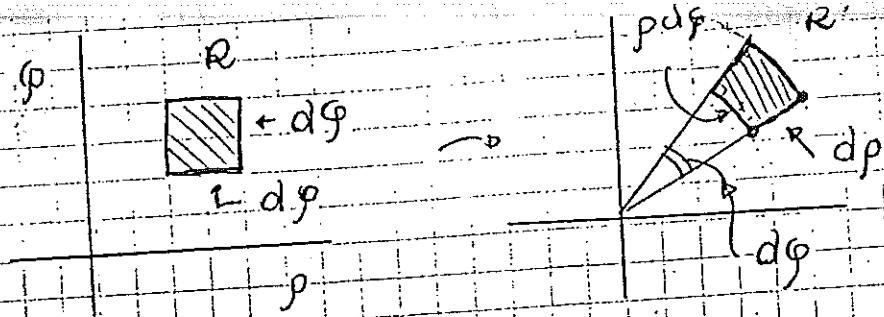
$$\langle \underline{r}_u \times \underline{r}_v \mid \underline{r} - \underline{r}_0 \rangle = 0$$

prodotto misto



$$\det(\underline{r} - \underline{r}_0, \underline{r}_u, \underline{r}_v) = 0$$

$$\begin{vmatrix} x - x_0 & y - y_0 & z - z_0 \\ x_u & y_u & z_u \\ x_v & y_v & z_v \end{vmatrix} = 0$$



" Se dq, dp sono "infinitesimi",
 un rettangolo infinitesimo va in un
 rettangolo infinitesimo "

(ortogonalità)

$$\text{area } R' = p dp dq$$

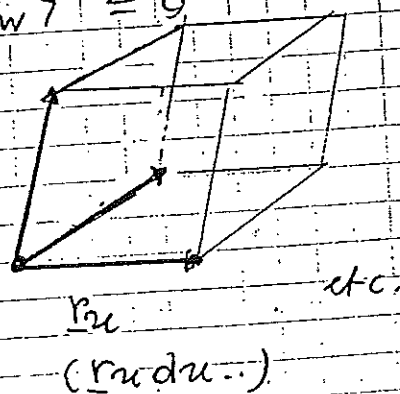
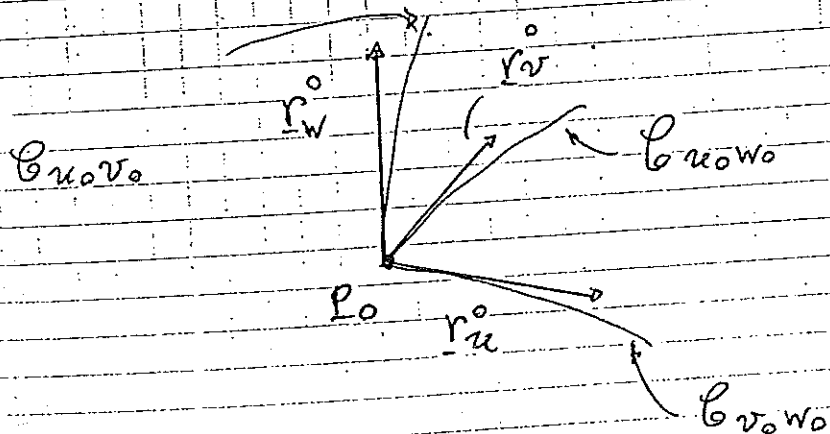
$$\text{area } R = dp dq$$

⚡ Coordinate curvilinee ortogonali
 in $\mathbb{R}^3$

$$\begin{cases} x = x(u, v, w) \\ y = y(u, v, w) \\ z = z(u, v, w) \end{cases}$$

$$\underline{r} = \underline{r}(u, v, w)$$

$$\langle \underline{r}_u | \underline{r}_v \rangle = \langle \underline{r}_u | \underline{r}_w \rangle = \langle \underline{r}_v | \underline{r}_w \rangle = 0$$



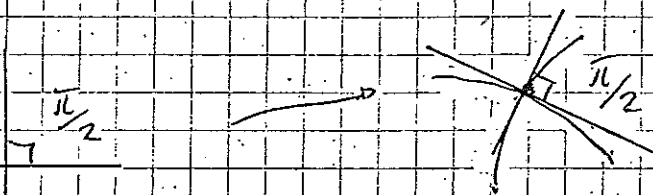
" $|\det J| du dv dw = \text{volume di un parallelepipedo}$

"infinitesimo" di lati $\underline{r}_u du, \underline{r}_v dv, \underline{r}_w dw$

$|\det J| = \text{fattore di distorsione locale del volume}$

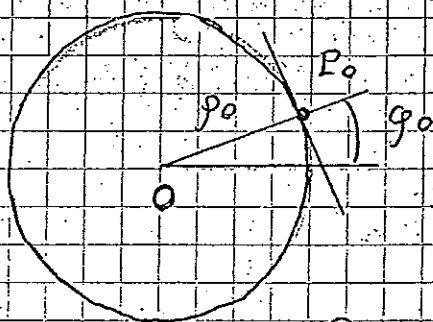
★ Trasformazioni piane & superficie
parametriche: esempi rilevanti

★ Coordinate curvilinee ortogonali



$$\langle \mathbf{r}_u | \mathbf{r}_v \rangle = 0$$

(ES. coordinate polari



$$\begin{cases} x = \rho \cos \varphi \\ y = \rho \sin \varphi \end{cases}$$

$$\begin{aligned} \varphi &\in [0, 2\pi) \\ \rho &> 0 \end{aligned}$$

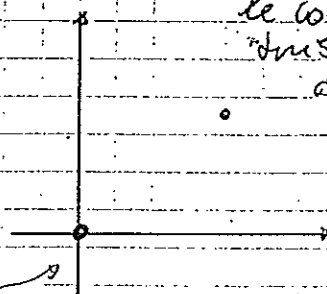
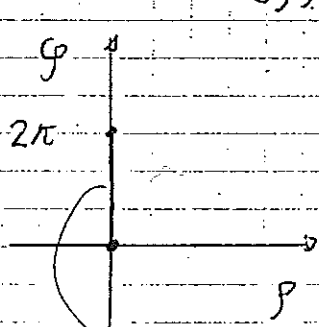
C_{ρ_0} : $\rho = \rho_0$ circonferenza centrata in O
 C_{φ_0} : $\varphi = \varphi_0$ rette per

$$J = \begin{pmatrix} \frac{\partial x}{\partial \rho} & \frac{\partial x}{\partial \varphi} \\ \frac{\partial y}{\partial \rho} & \frac{\partial y}{\partial \varphi} \end{pmatrix} = \begin{pmatrix} \cos \varphi & -\rho \sin \varphi \\ \sin \varphi & \rho \cos \varphi \end{pmatrix}$$

$$\langle \mathbf{r}_\rho | \mathbf{r}_\varphi \rangle = 0$$

$$\det J = \frac{\partial(x, y)}{\partial(\rho, \varphi)} = \rho$$

(! J non è oris
zante
le colonne non
rappresentano una
ortobornale



$$\|\mathbf{r}_\rho\| = \rho$$

$$\|\mathbf{r}_\varphi\| = 1$$

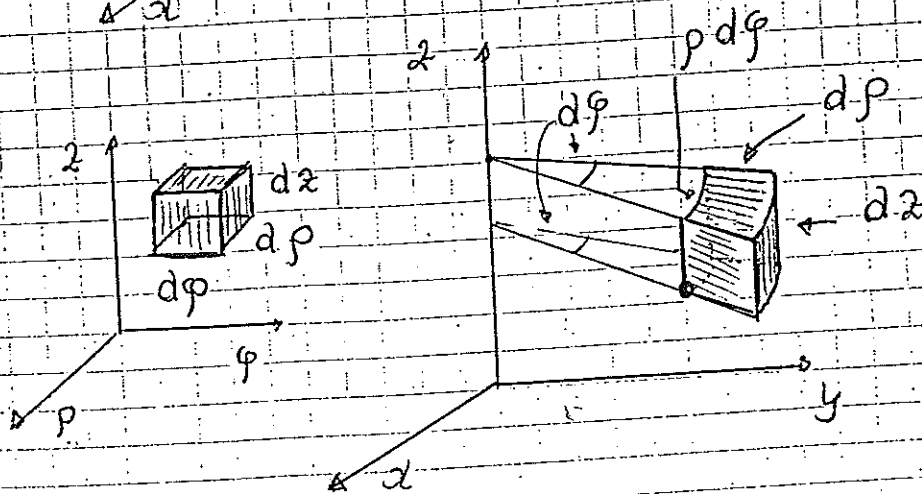
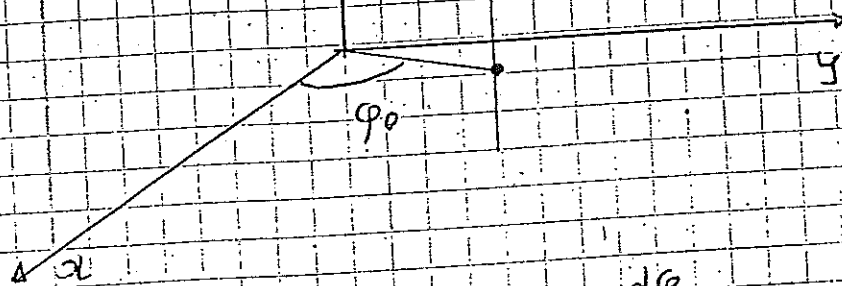
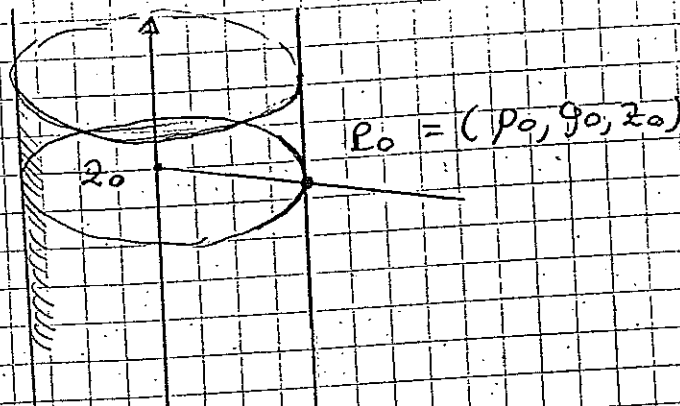
$$\mathbb{R}^+ \times [0, 2\pi) \leftrightarrow \mathbb{R}^2 - \{0, 0\}$$

$$\rho > 0$$

★ Coordinate cylindriche

$$\begin{cases} x = \rho \cos \varphi \\ y = \rho \sin \varphi \\ z = z \end{cases}$$

$$\frac{\partial(x, y, z)}{\partial(\rho, \varphi, z)} = \rho$$

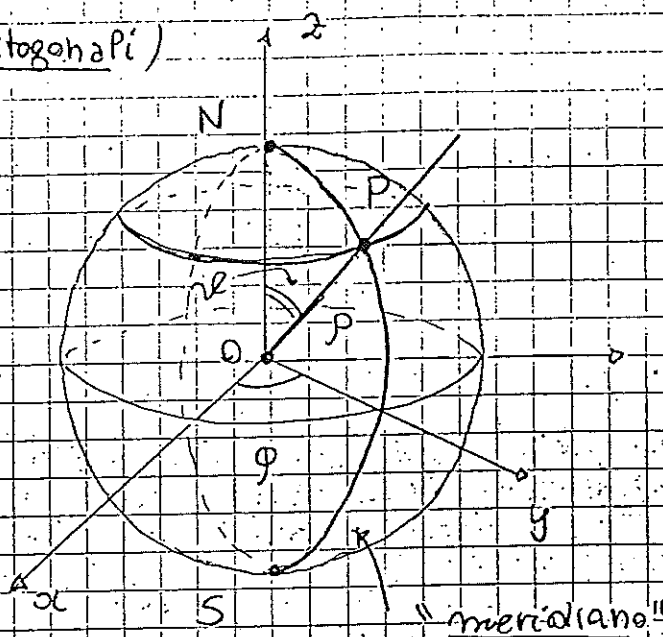


★ Coordinate Sferiche

$$\rho \geq 0, \quad \varphi \in [0, 2\pi], \quad \theta \in [0, \pi]$$

(Sono ortogonali)

"parallelo"



φ : longitudine

θ : latitudine

$$\begin{cases} x = \rho \sin \theta \cos \varphi \\ y = \rho \sin \theta \sin \varphi \\ z = \rho \cos \theta \end{cases}$$

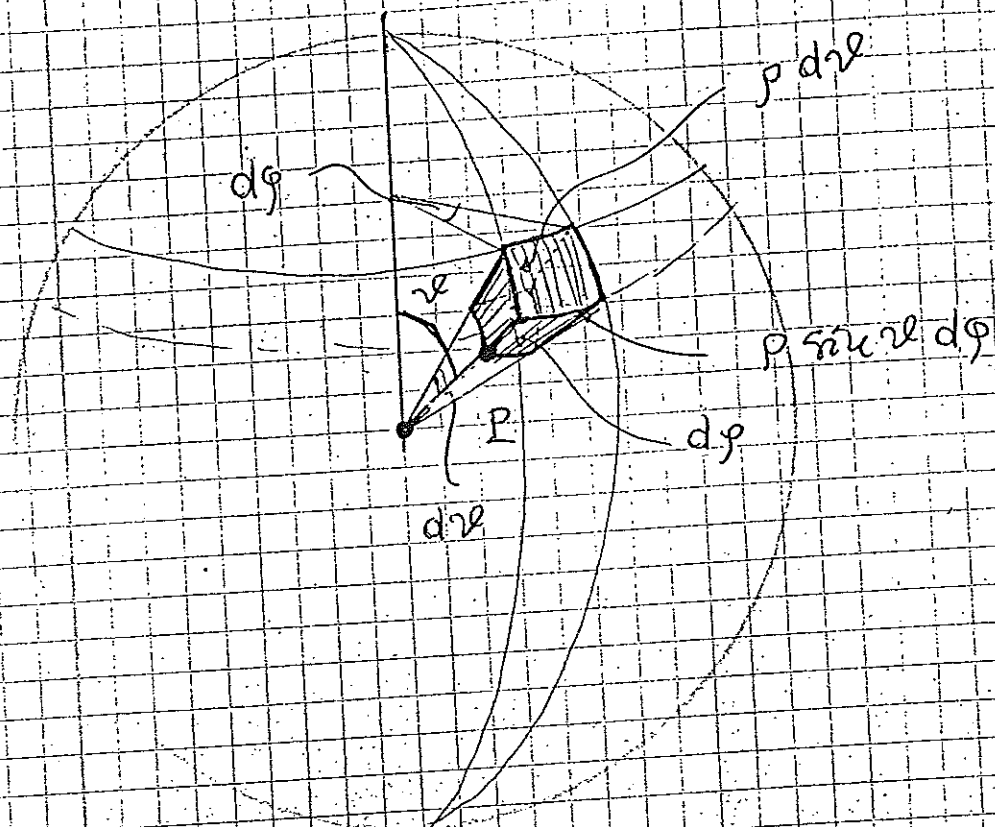
$$J = \begin{pmatrix} \sin \theta \cos \varphi & -\rho \sin \theta \sin \varphi & \rho \cos \theta \cos \varphi \\ \sin \theta \sin \varphi & \rho \sin \theta \cos \varphi & \rho \sin \theta \sin \varphi \\ \cos \theta & 0 & -\rho \sin \theta \end{pmatrix}$$

$$\det J = \frac{\partial(x, y, z)}{\partial(\rho, \theta, \varphi)} = -\rho^2 \sin \theta$$

$$= 0 \Leftrightarrow \rho = 0 \quad \text{or} \quad \sin \theta = 0 \Rightarrow \theta = 0 \quad \text{or} \quad \theta = \pi$$



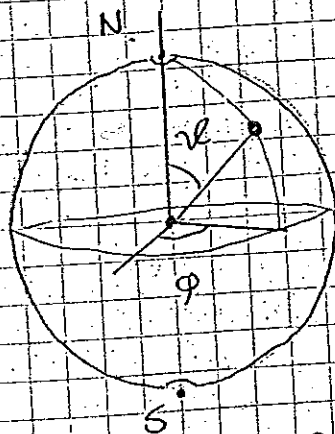
sull'asse z non c'è corrispondenza
(... φ è irrilevante)
non



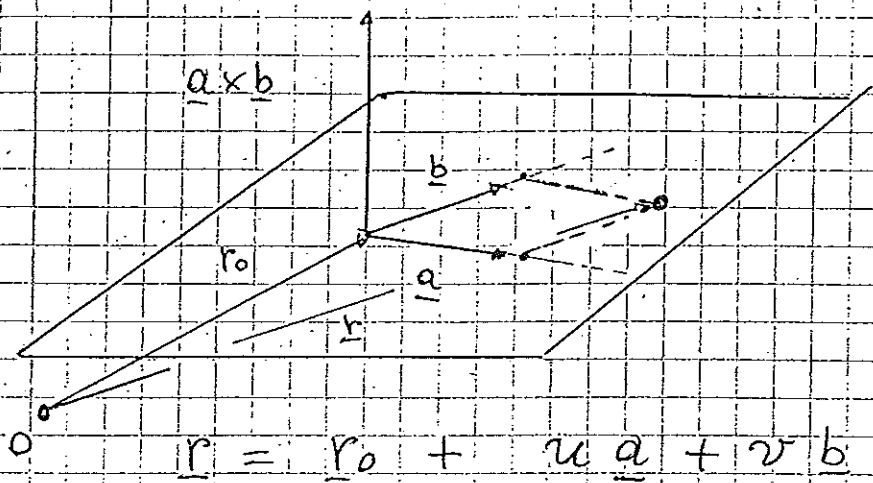
$$|\det J| dp d\vartheta d\varphi = p^2 \sin \vartheta dp d\vartheta d\varphi$$

★ S^2 $p = R > 0$ p constant, no coordinate origin line
 S^2 $x^2 + y^2 + z^2 - R^2 = 0 \quad \equiv S^2_R$
 non compact, non connected, $p \in N, S \dots$
 (φ & not determined)

$$S^2_R = \{N, S\} \rightarrow [0, 2\pi) \times (0, \pi)$$



$\neq 0$
 $\star$ piano $\langle \underline{a} \times \underline{b} \mid \underline{r} - \underline{r}_0 \rangle = 0$



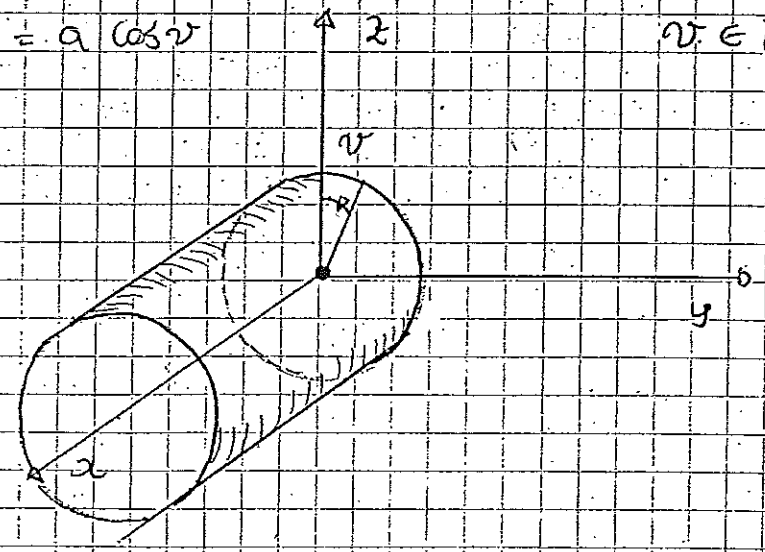
$\star$ forma parametrica $\underline{r}_u \times \underline{r}_v \neq 0$
 $\Leftrightarrow \underline{a} \times \underline{b} \neq 0 \Leftrightarrow \underline{a}, \underline{b}$
 linearmente
 indipendenti

$\star$ Cilindro (asse di simmetria z) (il c non parallelo)

$\underline{r}(u, v) = u \underline{i} + a \sin v \underline{j} + a \cos v \underline{k}$

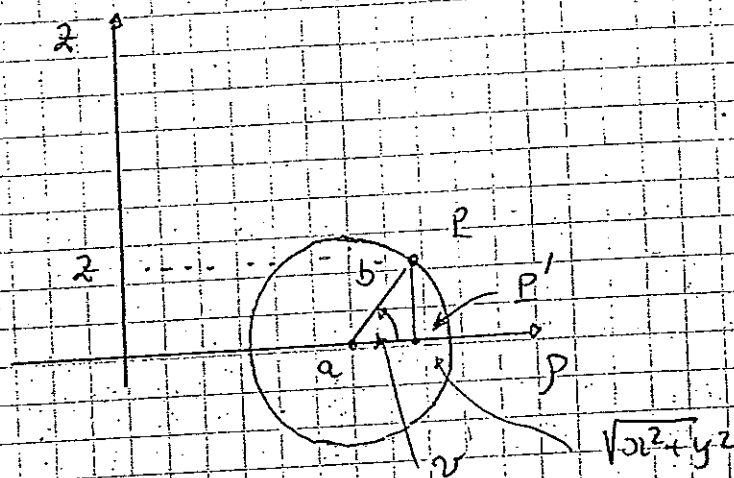
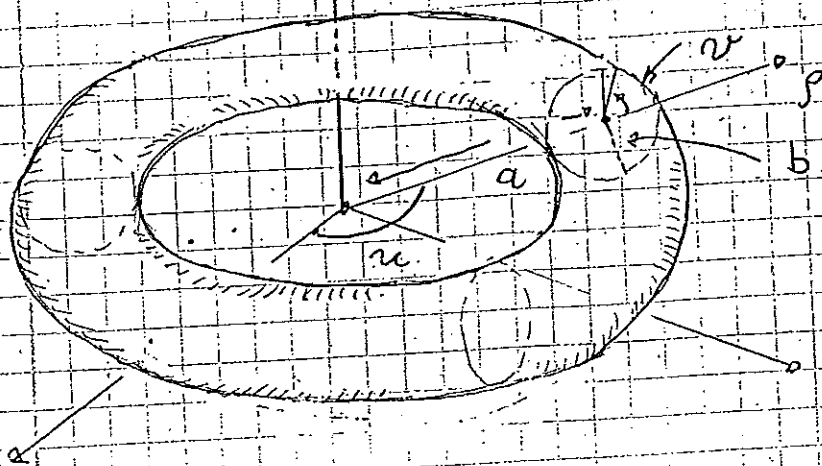
$\begin{cases} x = u \\ y = a \sin v \\ z = a \cos v \end{cases}$

$u \in \mathbb{R}$
 $v \in [0, 2\pi)$





toro



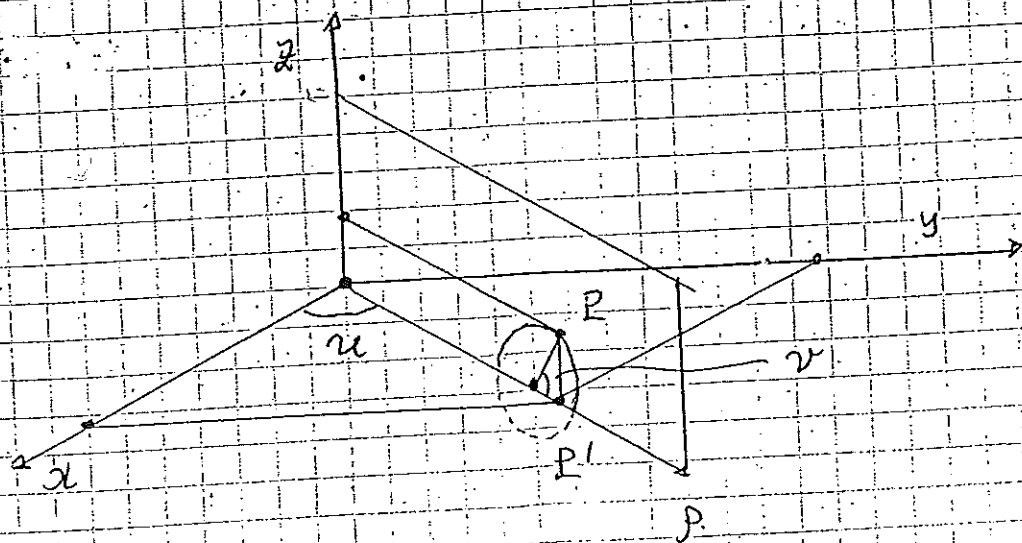
$$x = (a + b \cos v) \cos u$$

$$y = (a + b \cos v) \sin u$$

$$z = b \sin v$$

$$u \in [0, 2\pi)$$

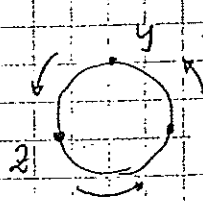
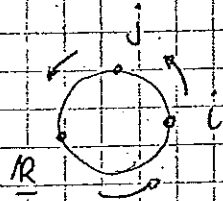
$$v \in [0, 2\pi)$$



Controllare la regolarità...

usare

$$\star \quad \underline{r}_u \times \underline{r}_v = \underline{i} \frac{\partial(y, z)}{\partial(u, v)} + \underline{j} \frac{\partial(z, x)}{\partial(u, v)} + \underline{k} \frac{\partial(x, y)}{\partial(u, v)}$$



$$\star \quad \|\underline{r}_u \times \underline{r}_v\| = \sqrt{\left(\frac{\partial(y, z)}{\partial(u, v)}\right)^2 + \left(\frac{\partial(z, x)}{\partial(u, v)}\right)^2 + \left(\frac{\partial(x, y)}{\partial(u, v)}\right)^2}$$

Scriviamo l'eq. del toro in forma cartesiana

) Implicita: $F(x, y, z) = 0$

Si ha:

$$\left(\sqrt{x^2 + y^2} - a \right)^2 + z^2 = b^2$$

$$F = \left(\sqrt{x^2 + y^2} - a \right)^2 + z^2 - b^2 = 0$$

Studiamo $\begin{cases} F=0 \\ \nabla F=0 \end{cases}$ e concludere che

non ha soluzioni...

) $\star$ superficie parametriche cartesiane

ovvero $z = f(x, y) \dots$

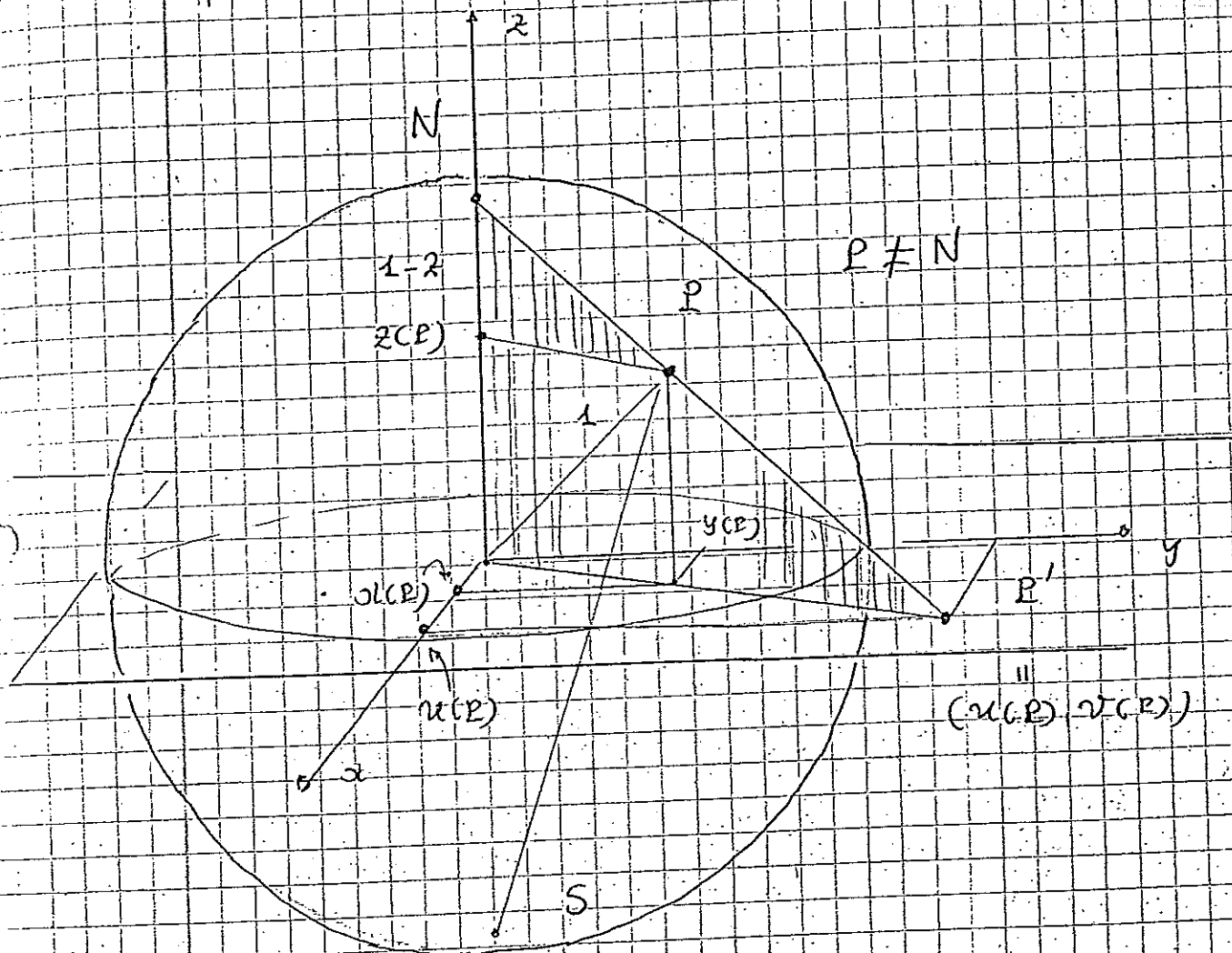
$$\begin{cases} x = u \\ y = v \\ z = f(u, v) \end{cases}$$

$$\underline{r}_x \times \underline{r}_y = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 0 & f_x \\ 0 & 1 & f_y \end{vmatrix} = -f_x \underline{i} - f_y \underline{j} + \underline{k}$$

$$\|\underline{r}_x \times \underline{r}_y\| = \sqrt{f_x^2 + f_y^2 + 1} \neq 0$$

sempre regolare

Speta in provincione the dogmatica



$$\begin{cases} u = \frac{x}{1-z} & u = u(1-z) \\ v = \frac{y}{1-z} & v = v(1-z) \end{cases}$$

$$x^2 + y^2 + z^2 = 1 \quad \Rightarrow 0$$

$$2 = \frac{u^2 + v^2 - 1}{1 + u^2 + v^2} = 0$$

$$\begin{cases} x = \frac{2u}{1+u^2+v^2} \\ y = \frac{2v}{1+u^2+v^2} \\ z = \frac{u^2+v^2-1}{1+u^2+v^2} \end{cases}$$

In coordinate complesse ...

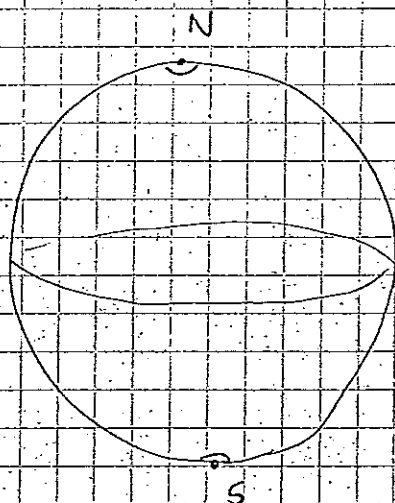
$$\zeta = u + iv$$

N : non è rappresentabile

$$S = (0, 0)$$

vicinanza, proiezione da S' , $P \neq S$.

$$\Rightarrow \text{è } \zeta' = u' + iv' = \frac{1}{\zeta} \quad \text{per } P \in S^2$$



$$\Rightarrow \star S^2 \cong \mathbb{CP}^1 : \text{retta proiettiva complessa}$$

"Sfera di Riemann"

coordinate omogenee

$$\mathbb{CP}^1 = \left\{ (z_0, z_1) / \sim \mid (z_0, z_1) \in \mathbb{C}^2 - \{0\} \right\}$$

$$(z_0, z_1) \sim (z'_0, z'_1) \Leftrightarrow \begin{aligned} z'_0 &= \lambda z_0 \\ z'_1 &= \lambda z_1 \end{aligned}$$

$$\exists \lambda \neq 0$$

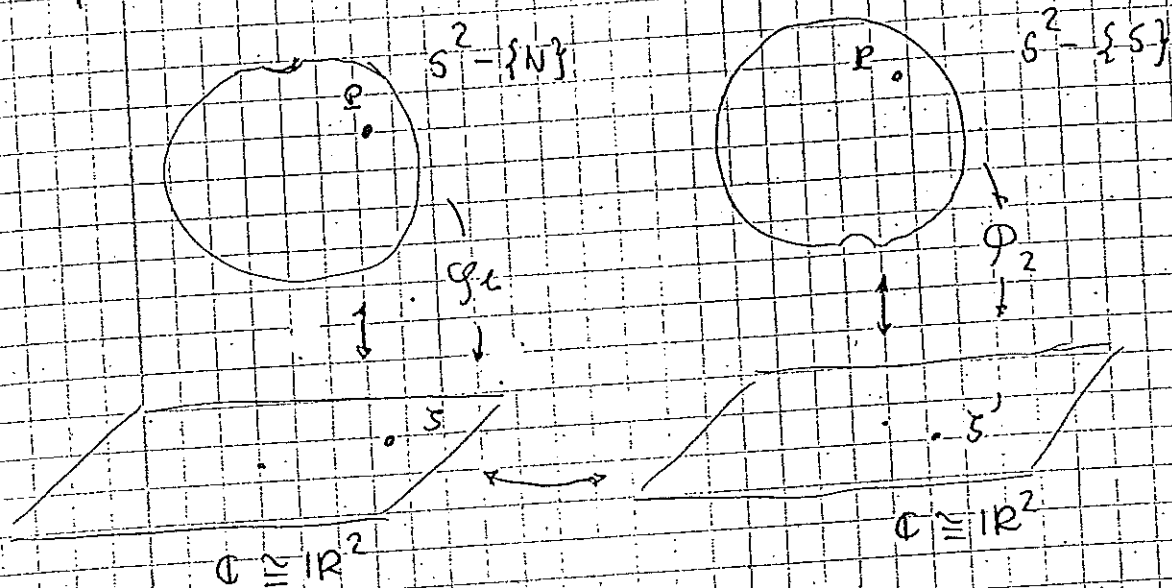
$$\zeta, \zeta'$$

coordinate non omogenee

$$\zeta = \frac{z_1}{z_0}$$



S^2 è descritta da due carte

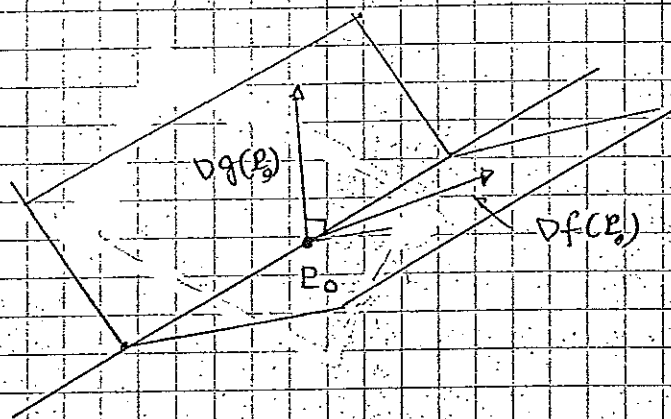
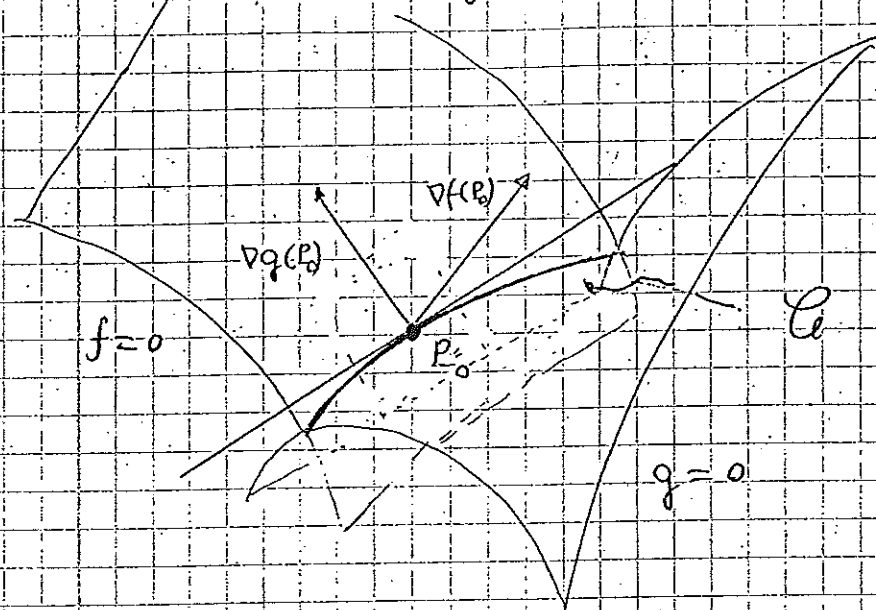


legata da una legge di trasformazione

$$s' = \frac{1}{s}$$

★★ questo conduce al concetto di
varietà differenziabile

★ Discrizione implicita delle curve nello spazio



Discutiamo la seguente estensione del teorema del Dini (intuitivamente chiara)

★ Teorema Siano $f, g \in C^1(\mathbb{R}^3)$ e aperto
 sia $P_0 \in \mathbb{C} : \begin{cases} f=0 \\ g=0 \end{cases}$, e sia

$$\nabla f(P_0) \times \nabla g(P_0) \neq 0 \quad (\text{cioè tale condizione}$$

sufficiente localmente...)

allora localmente $\mathbb{C}$ è una curva regolare

$$\frac{\partial L(t, \lambda)}{\partial (y, z)} \neq 0$$

$$\left(\nabla f \times \nabla g \right) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ f_x & f_y & f_z \\ g_x & g_y & g_z \end{vmatrix} =$$

$$= \underline{i} \frac{\partial(f, g)}{\partial(y, z)} + \underline{j} \frac{\partial(f, g)}{\partial(z, x)} + \underline{k} \frac{\partial(f, g)}{\partial(x, y)}$$

(I opposite)

$\alpha_0 \in \mathbb{R}$

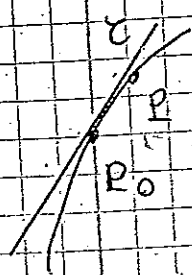
$\mathcal{B} := \begin{cases} x = \alpha \\ y = y(\alpha) \\ z = z(\alpha) \end{cases}$

$y_0 = y(\alpha_0)$
 $z_0 = z(\alpha_0)$

$f(x, y(x), z(x)) \equiv 0$ in I
 $g(x, y(x), z(x)) \equiv 0$

$$f(p_0) = g(p_0) = 0$$

(Descrizione labiale di e)



★ L'equazione della retta tangente a C in P_0 (e per $P \in C$ suff. n'alt.) è data da

$$e: \begin{cases} \langle \nabla f(p_0) | r - r_0 \rangle = 0 \\ \langle \nabla g(p_0) | r - r_0 \rangle = 0 \end{cases}$$

Contribuzione del piano tangente alla superficie
(loc. regolari) $f=0$ e $g=0$)

In forma parametrica:

$$\gamma: \begin{cases} x = x_0 + (x - x_0) = x \\ y = y_0 + y'(x_0)(x - x_0) \\ z = z_0 + z'(x_0)(x - x_0) \end{cases}$$

★ Dove y', z' si ottengono derivando rispetto ad x

$$f(x, y(x), z(x)) \equiv 0$$

$$g(x, y(x), z(x)) \equiv 0$$

$$\Rightarrow \begin{cases} f_x + f_y y' + f_z z' = 0 \\ g_x + g_y y' + g_z z' = 0 \end{cases}$$

$$g_x + g_y y' + g_z z' = 0$$

$\Rightarrow \frac{\partial(f, g)}{\partial(x, z)} \neq 0$ assicura la risolubilità del sistema

□

★ L'equazione del piano normale a C in

$$P_0 \text{ è } \langle \nabla f(P_0) \times \nabla g(P_0) | \underline{r} - \underline{r}_0 \rangle = 0$$

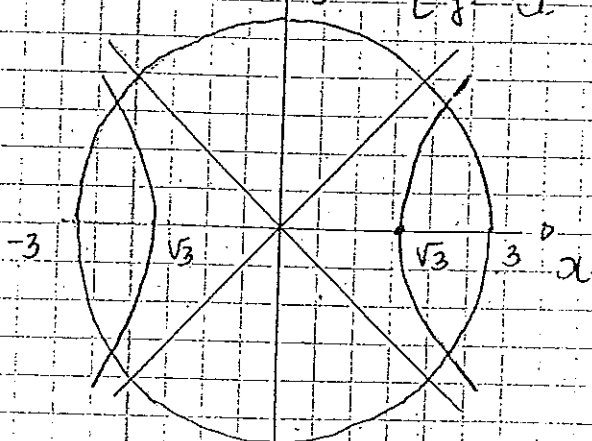
da la direzione di $\underline{r}_0$

Esempio

$$C: \begin{cases} f = x^2 + y^2 + z^2 - 9 = 0 \\ g = x^2 - y^2 - 3 = 0 \end{cases}$$

Sfera...

cilindro iperbolico



Si nota bene che $z = 0$

$$\nabla f = (2x, 2y, 2z)$$

$$\nabla g = (2x, -2y, 0)$$

$$\nabla f = 0 \Rightarrow x = y = z = 0 \quad \& \text{ sfera}$$

($\Rightarrow f=0$ sup. regolare)

$\nabla g = 0 \quad x = y = 0 \quad \dots \Rightarrow$ poniamo il cilindro dato è regolare.

Esempio

$$\begin{cases} f = 0 \\ g = 0 \\ \nabla f \times \nabla g = 0 \end{cases}$$

$$\nabla f \times \nabla g = (4yz, 4xz, -8xy) = 0$$

$$\Rightarrow \begin{cases} xy = 0 \\ xz = 0 \\ yz = 0 \end{cases} \Rightarrow xy = 0$$

$$\begin{cases} x^2 + 4y^2 + z^2 = 9 \\ x^2 - y^2 = 3 \end{cases}$$

$$x = 0 \Rightarrow -y^2 = 3: \text{NO} \Rightarrow x \neq 0$$

$$y = 0 \text{ e } z = 0$$

$$\Rightarrow x^2 = 9 = 3 \quad \text{assurdo.}$$

Poniamo in $P = (2, 1, 2) \in \mathcal{B}$.

$$\frac{\partial (f, g)}{\partial (y, z)} = \begin{vmatrix} 2y & 2z \\ -2y & 0 \end{vmatrix} = 4yz = 4 \cdot 2 \cdot 1 = 8 \neq 0$$

$\Rightarrow$ posso esplicitare rispetto a z ...

Calcoliamo y' e z' ($x = \frac{d}{dx}$).

$$\begin{cases} x^2 + y^2(x) + z^2(x) = 9 \\ x^2 - y^2(x) - 3 = 0 \end{cases}$$

$$2x + 2yy' + 2zz' = 0$$

$$2x - 2yy' = 0$$

$$\Rightarrow 2 - 1 \cdot y' = y'(2) = 2$$

$$\Rightarrow 2 + 2 + 2 \cdot z' = 0 \Rightarrow z'(2) = -2$$

$\Rightarrow$ tutta tangente $x = 2 + 1(x-2) = x$

$$y = 1 + 2(x-2) = 2x - 3$$

$$z = 2 - 2(x-2) = -2x + 6$$

$$\Rightarrow \begin{cases} y = 2x - 3 \\ z = -2x + 6 \end{cases}$$

oppure

$$\begin{cases} 2(x-2) + 1 \cdot (y-1) + 2(2-2) = 0 \\ 2(x-2) - 1 \cdot (y-1) = 0 \end{cases}$$

$$\Rightarrow \begin{cases} 2x + y + 2z - 9 = 0 \Rightarrow 2x + 2x - 3 + 2z \\ 2x - y - 3 = 0 \end{cases}$$

$$2x + 4x - 12 = 0$$

$$2 + 2x - 6 = 0$$

★ Calcolo implicito

Dato $f = z^3 - \alpha z - y = 0$, calcolare,
 dove possibile, $\frac{\partial^2 z}{\partial \alpha \partial y}$ ($z = z(\alpha, y)$)

Sol. Supponiamo $\frac{\partial f}{\partial z} = 3z^2 - \alpha \neq 0$

posto $z = z(\alpha, y)$, i

$$g(\alpha, y) \equiv z(\alpha, y)^3 - \alpha z(\alpha, y) - y \equiv 0$$

$$\Rightarrow g_\alpha = 3z^2 z_\alpha - z - \alpha z_\alpha = 0$$

$$\Rightarrow z_\alpha = \frac{z}{3z^2 - \alpha}$$

$$g_y = 3z^2 z_y - \alpha z_y - 1 = 0$$

$$\Rightarrow z_y = \frac{1}{3z^2 - \alpha}$$

1) $g_{\alpha y} = g_{y\alpha} = 0$ (Schwarz).

$$\Rightarrow 3z z_\alpha z_y + 3z^2 z_{y\alpha} - z_y - \alpha z_{y\alpha} = 0$$

$$\Rightarrow z_{\alpha y} = z_{y\alpha} = \frac{-3z z_\alpha z_y + z_y}{3z^2 - \alpha} =$$

$$= z_y \frac{-3z z_\alpha + 1}{3z^2 - \alpha} = \dots$$