

# A Toolchain for UML-based Modeling and Simulation of Networked Embedded Systems

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# Outline

- Introduction
- UML/Deployment diagrams
- UML/ NW Profile
- Toolchain
  - UML2HIF
  - HIF2UML
  - NSM
  - HIF2SystemC
- Experimental results

# Introduction (1)

```
#include <tlm.h>
#include <exception>

#include <scnsl.hh>
#include "MyTask_t.hh"
#include "MyTask_tr.hh"
#include <fstream>
#include <iostream>

using namespace Scnsl::Setup;
using namespace Scnsl::BuiltIn;
using Scnsl::Tracing::Traceable;

int sc_main( int argc, char * argv[] )
{
    try {

        unsigned int NODESNUMBER_ROW=0;
        if ( argc == 2 )
        {
            std::stringstream ss;
            ss << argv[ 1 ];
            ss >> NODESNUMBER_ROW;
        }

        // Singleton.
        Scnsl::Setup::Scnsl_t * scnsl = Scnsl::Setup::Scnsl_t::get_instance();
```

LoC > 1500

```
////////////////////////////////////
// Creating the protocol 802.15.4:
////////////////////////////////////
CoreCommunicatorSetup_t ccoms;
ccoms.extensionId = "core";

MAC_802_15_4;

mac1 = scnsl->createCommunicator( ccoms );

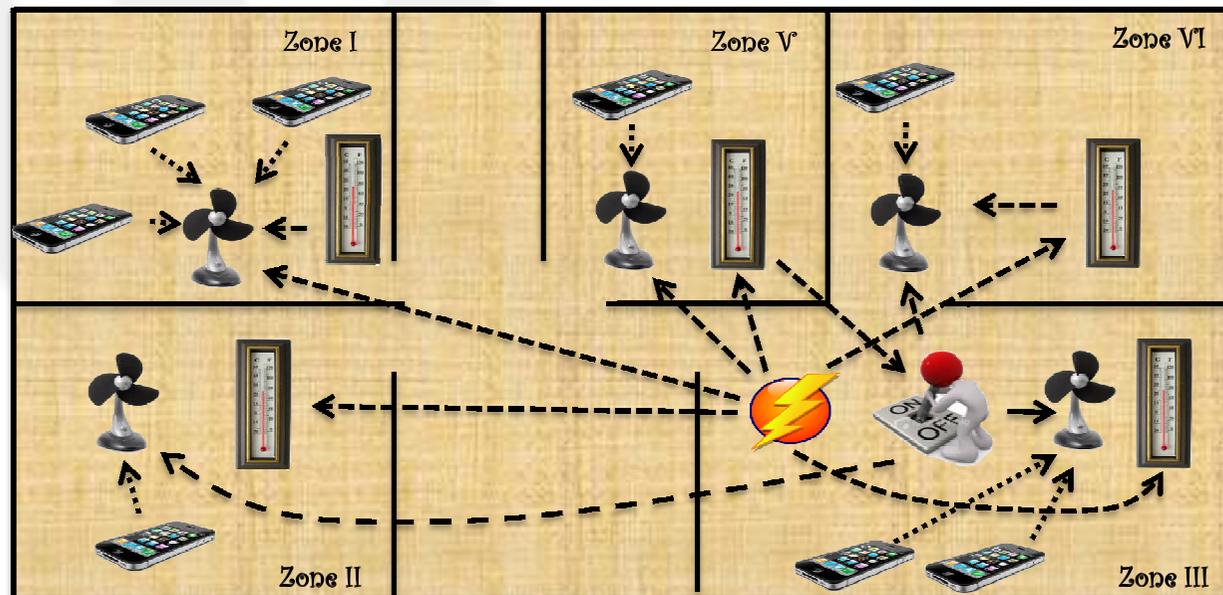
Scnsl::Core::Communicator_if_t * mac1;
ccoms.name = "Mac1";
ccoms.node = n1;
mac1 = scnsl->createCommunicator( ccoms );

////////////////////////////////////
//Tracing
////////////////////////////////////
// Adding tracing features:
CoreTracingSetup_t cts;
cts.extensionId = "core";
// - Setting the formatter:
cts.formatterExtensionId = "core";
cts.formatterName = "basic";
```

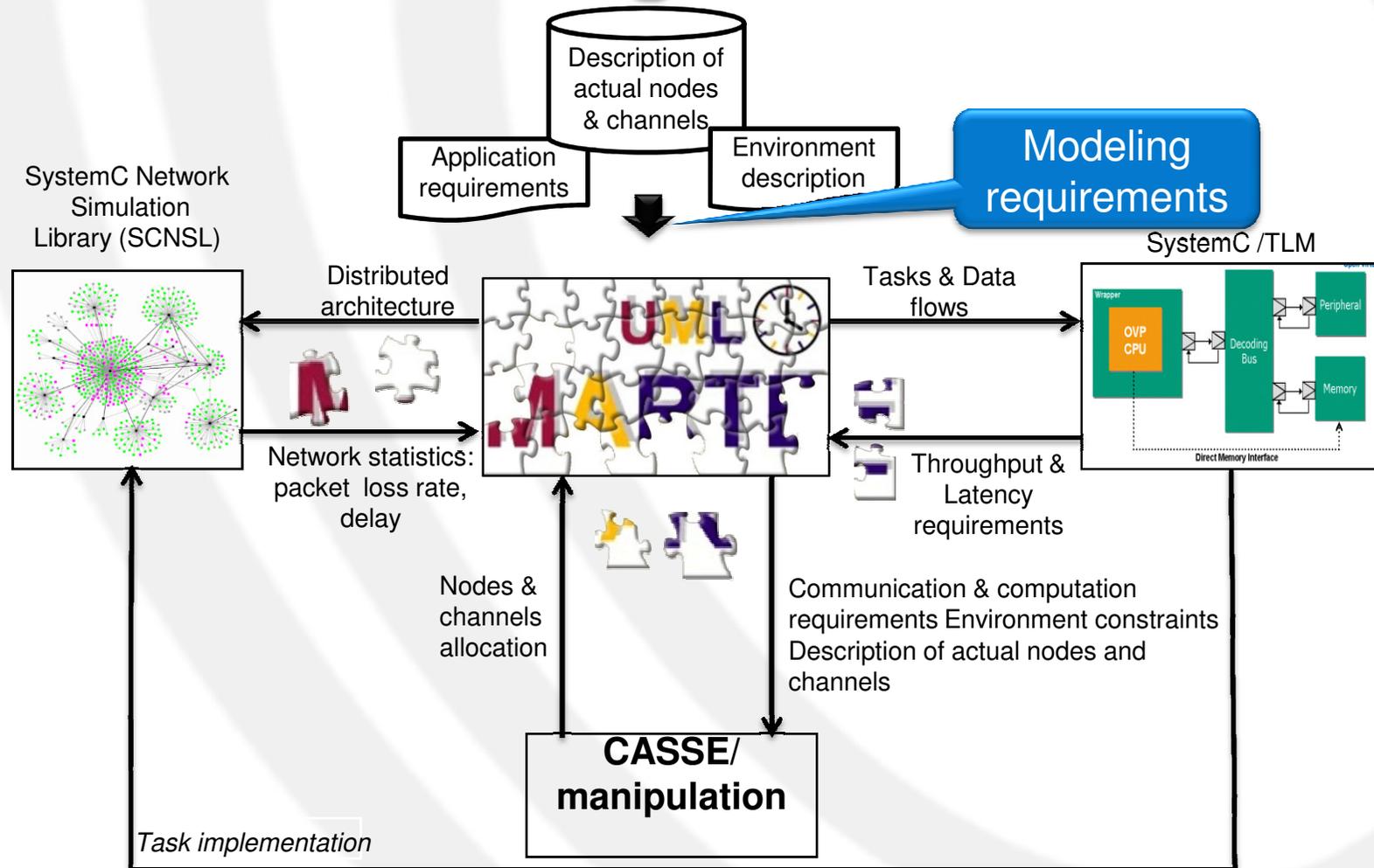
# Introduction (2)

## Solution:

- **Distributed embedded application** as a single system to be designed
- Start from an abstract Model-Based System Specification



# Design flow



# Framework requirements

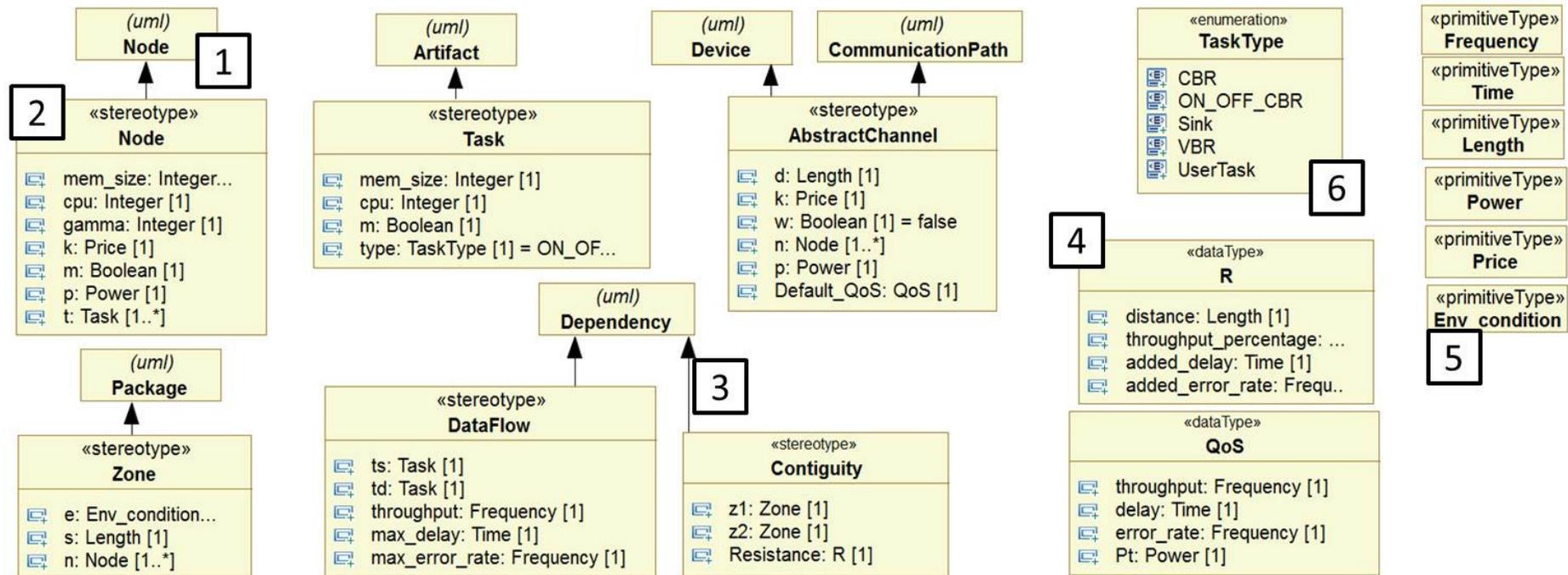
- Intermediate format to represent UML elements
- A set of tools to manipulate and generate executable/simulation code from this format
- Framework for network simulation (e.g. SCNSL)

# Modeling requirements

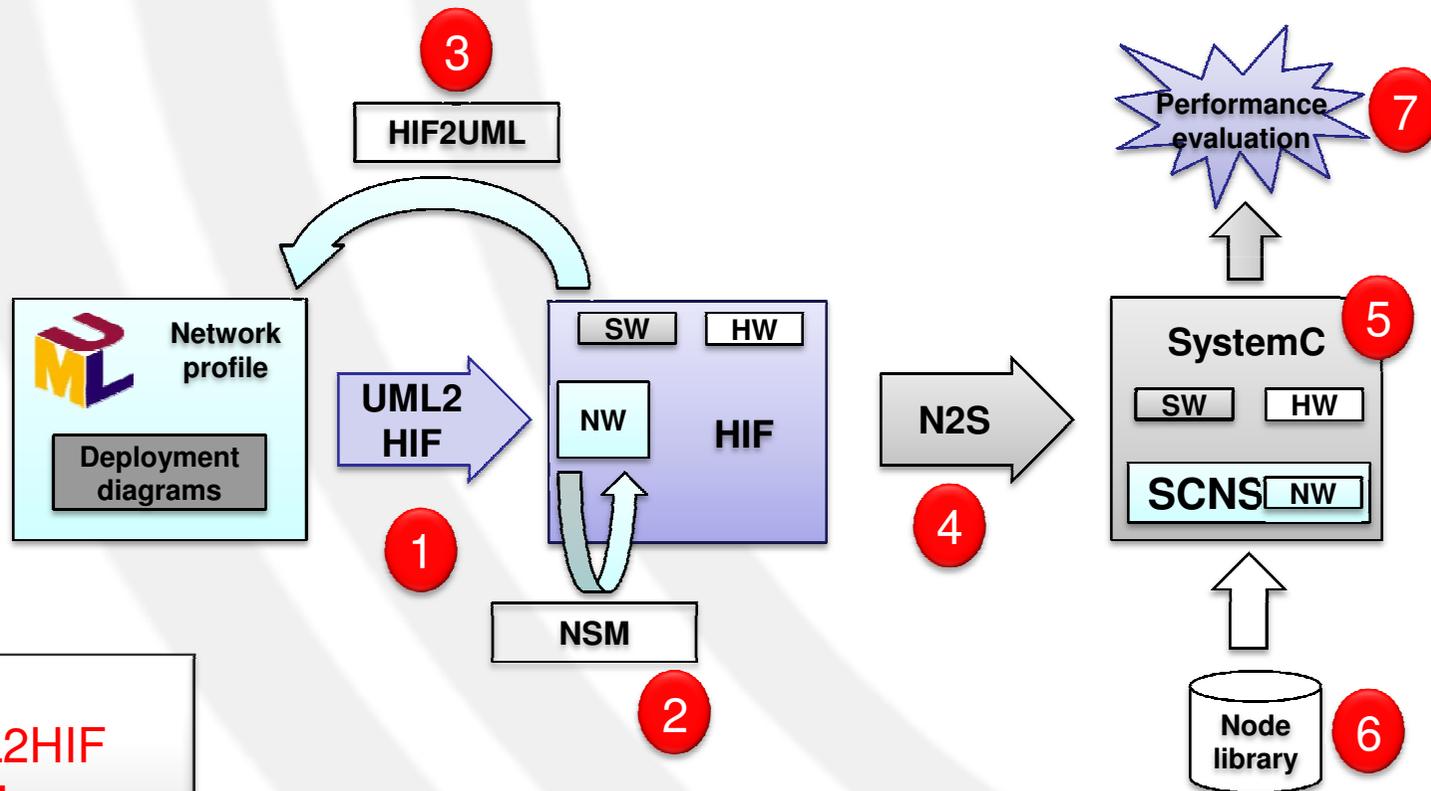
- Graphical modeling language which is closed to user requirements
- New UML profile to add networked embedded systems semantics to this graphical language

# UML Network Profile

- Structure of NW profile:



# Tools Overview



- Tools**
1. UML2HIF
  2. NSM
  3. HIF2UML
  4. N2S

# HIFSuite

- *HIFSuite* is a set of tools and a library that provide support for modeling and manipulation of **HIF** descriptions
- The Heterogeneous Intermediate Format (HIF) language can be used to build and manipulate descriptions of blocks interconnected together and featuring a finite state machine behavior
- HIF language is currently used to describe HW and SW blocks but it can be used also for the network

## UML2HIF

- **UML2HIF** tool is HIF front-end tool for parsing UML diagrams and generating the corresponding HIF description.
- Up to now, the tool generates the complete description of the network from UML/Deployment diagram with NW profile.
- The tool supports wired/wireless communication and the concept of zone

## N2S

- **N2S:** (Network to Simulation), is a tool which translates the corresponding HIF description of the NW into a description for the simulation platform
- Currently, the tool generates the SCNSL description from HIF
- In the future, it can support NS-3, OMNET++, etc.

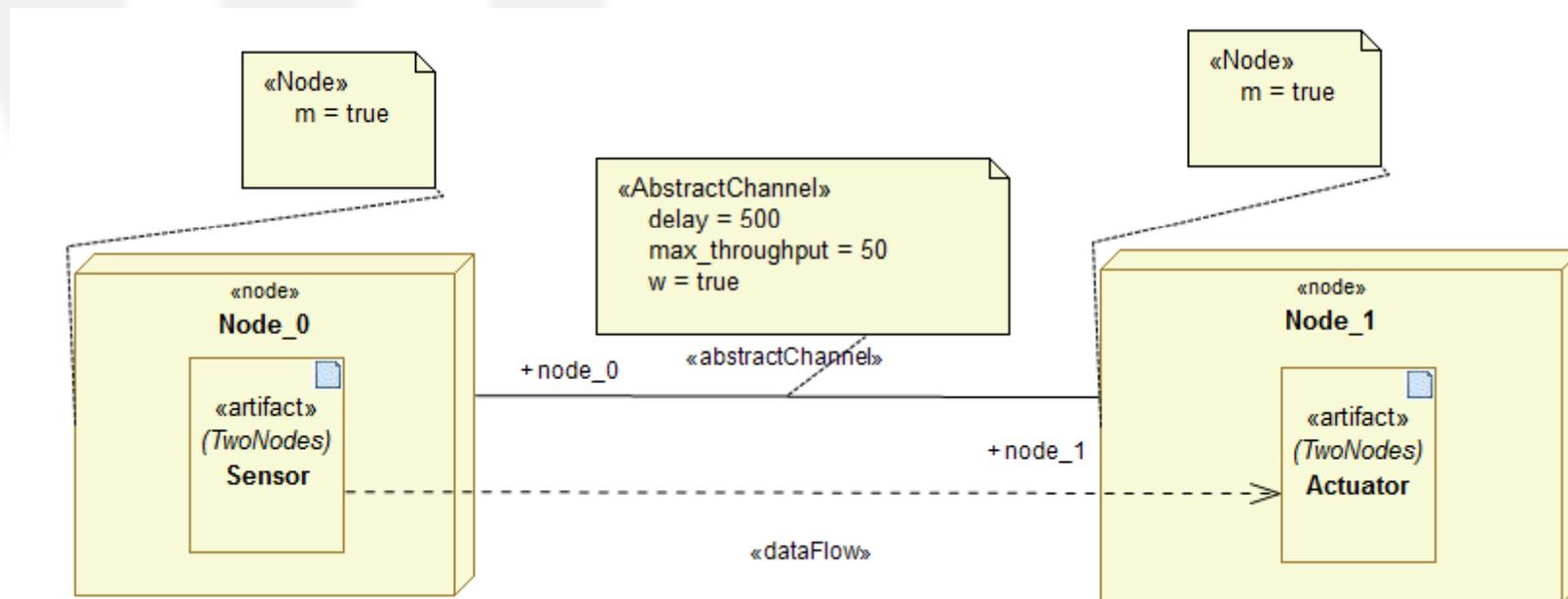
# NSM

- **NSM:** (Network Scenario Manipulation), is a tool which manipulate the corresponding HIF description of the NW to generate different network design alternatives
- Currently, the tool supports divide and split channels mechanism

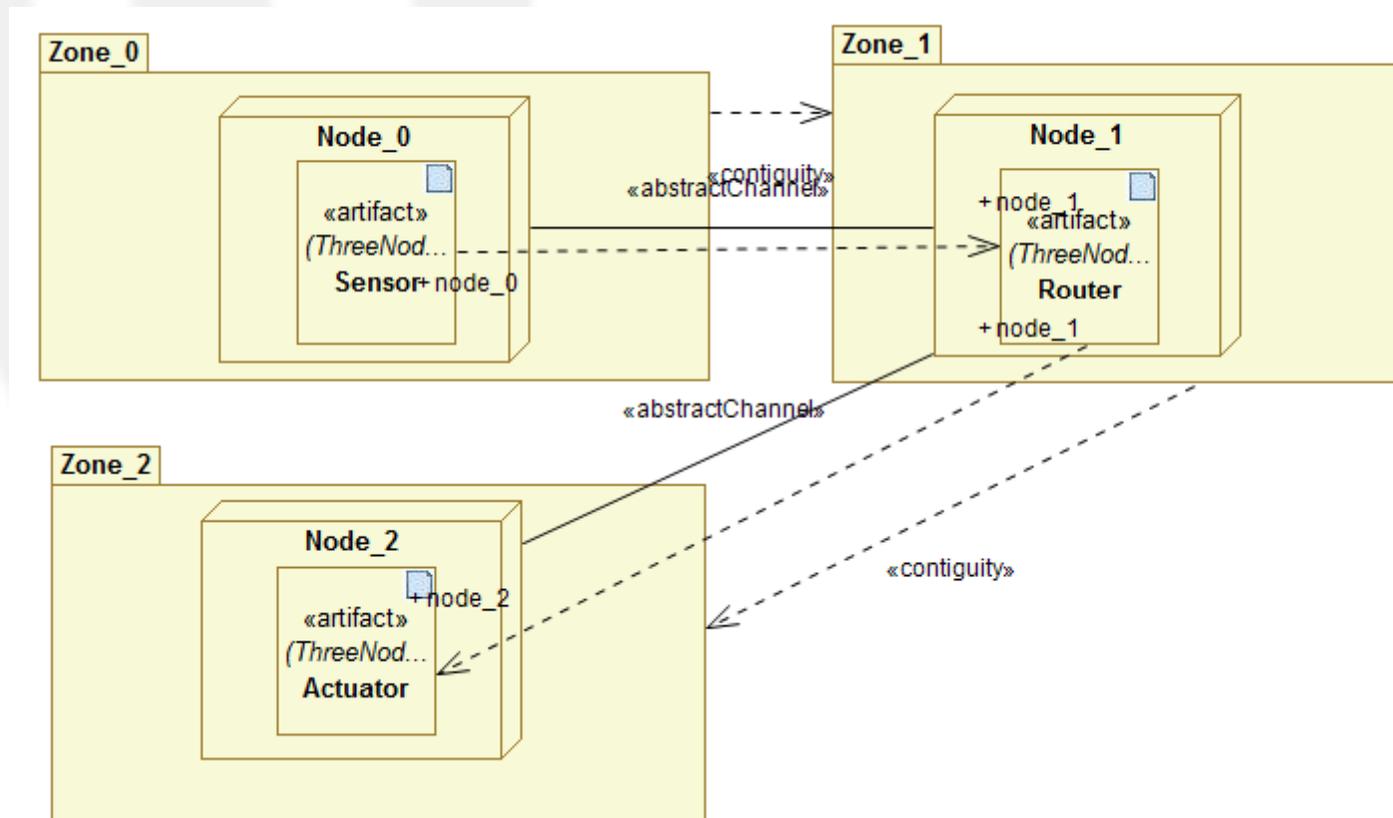
# HIF2UML

- **HIF2UML:** it is a tool which redraw the HIF description back into UML level
- The main reason of it is
  - to back annotate UML diagrams
  - to generate UML diagrams from new network alternatives generated through manipulation
- Currently, the tool redraw the HIF descriptions of the network in terms of task, node, channel, data flow and zones in UML deployment diagrams
- In the future, the tool will support profile annotation

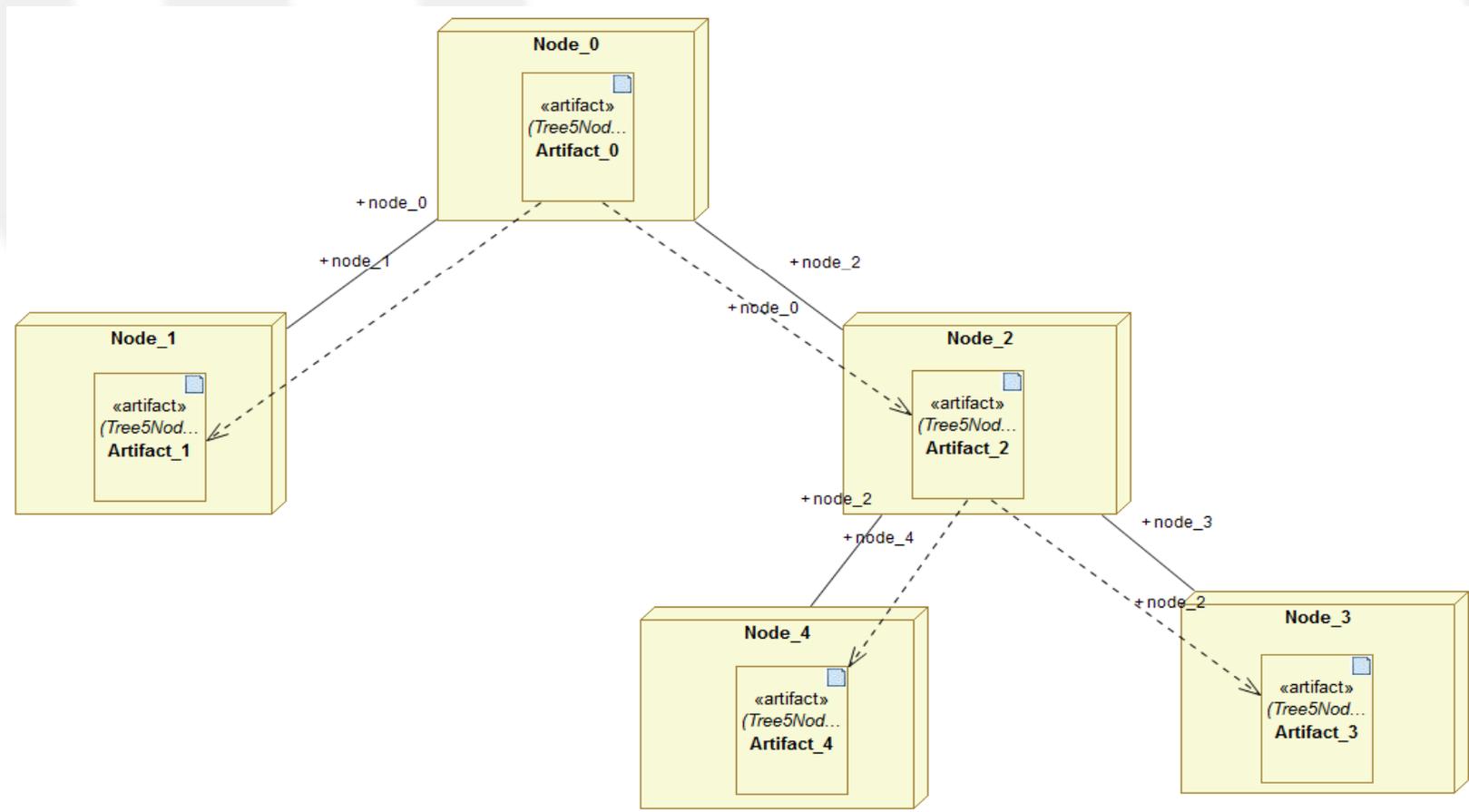
# Case : Two Nodes



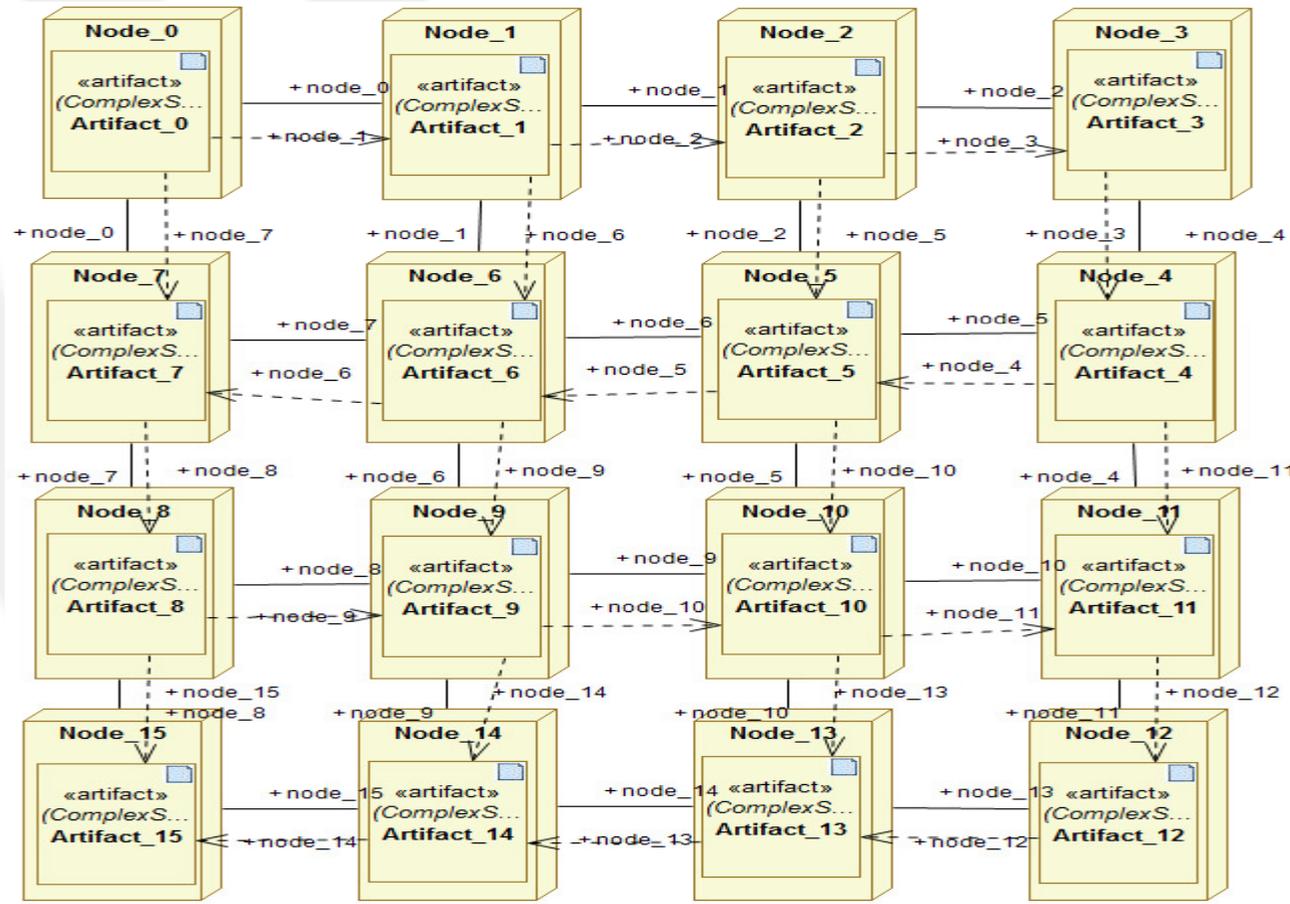
# Case : Three Nodes With Zones



# Case : Tree topology with 5 Nodes

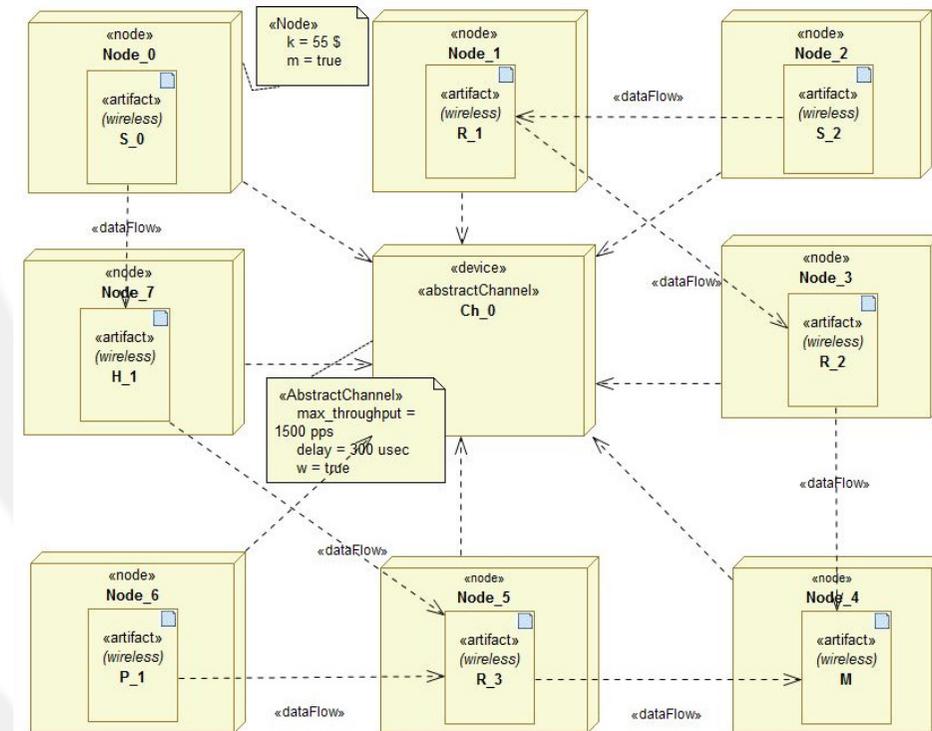


# Case : Complex Scenario



# Test case

- The building automation application



# Test case

```

#include <tlm.h>
#include <exception>
#include <scnsl.hh>
#include "MyTask_t.hh"
using namespace Scnsl::Core;
int sc_main( int argc, char * argv[] )
{
// Node creation
Node_t * Node_0 = scnsl->createNode();
Node_t * Node_1 = scnsl->createNode();
...
// Task creation
MyTask_t Controller( "Controller", Node_0 );
MyTask_t Sensor_1( "Sensor_1", Node_1 );
...
// Channel creation
CoreChannelSetup_t ccs;
ccs.extensionId = "core";
ccs.channel_type = CoreChannelSetup_t::UNIDIRECTIONAL;
ccs.name = "Unidirectional";
ccs.delay = sc_core::sc_time(400, sc_core::SC_MS );
ccs.nodes_number = 2;
Channel if t * ch0 = scnsl->createChannel(ccs);
...
// Bind setup
scnsl->bind( Node_0, ch0, bsb0);
scnsl->bind( Controller, Sensor_1, ch0, bsb0, Mac_0 );
...

```

