MORPHOLOGICAL IMAGE PROCESSING

08/03/2011

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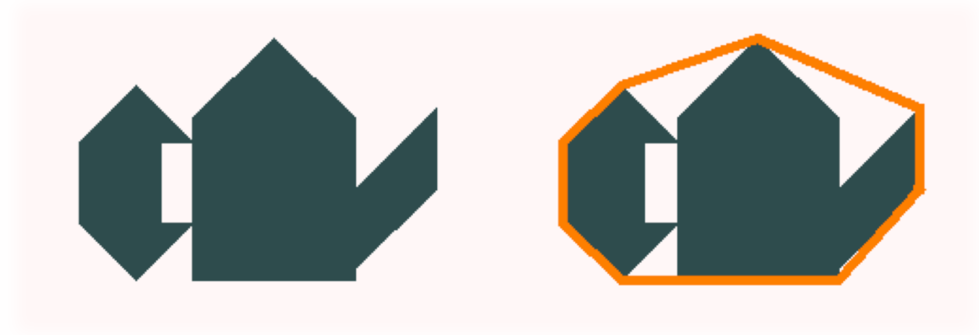
Introduction

- Morphology deals with form and Structure of animals and plants
- Mathematical Morphology deals with set theory
- Sets in Mathematical Morphology represents objects in an Image

Mathematic Morphology

- used to extract image components that are useful in the representation and description of region shape, such as
  - boundaries extraction
  - skeletons
  - convex hull
  - morphological filtering
  - thinning
  - pruning



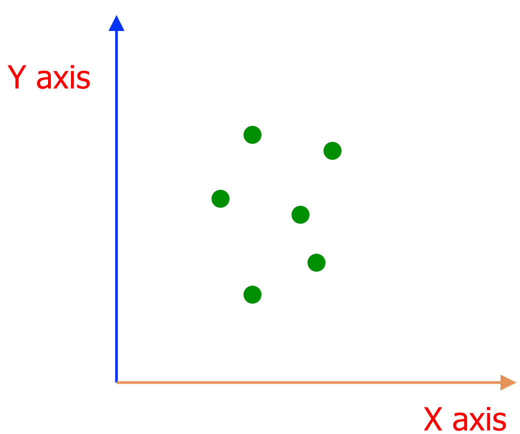
Mathematic Morphology

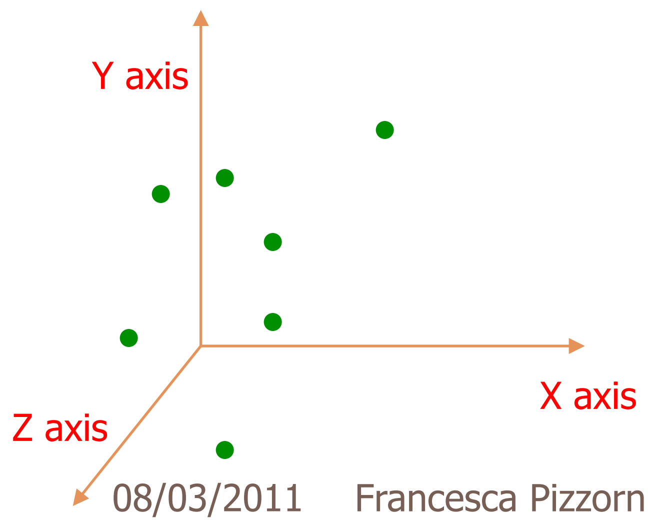
mathematical framework used for:

- pre-processing
  - noise filtering, shape simplification, ...
- enhancing object structure
  - skeletonization, convex hull...
- Segmentation
  - watershed,…
- quantitative description
  - area, perimeter, ...

Z^2 and Z^3

- set in mathematatic morphology represent objects in an image
  - binary image (0 = white, 1 = black) : the element of the set is the coordinates (x,y) of pixel belong to the object ⇨ Z^2
- gray-scaled image : the element of the set is the coordinates (x,y) of pixel belong to the object and the gray levels ⇨ Z^3

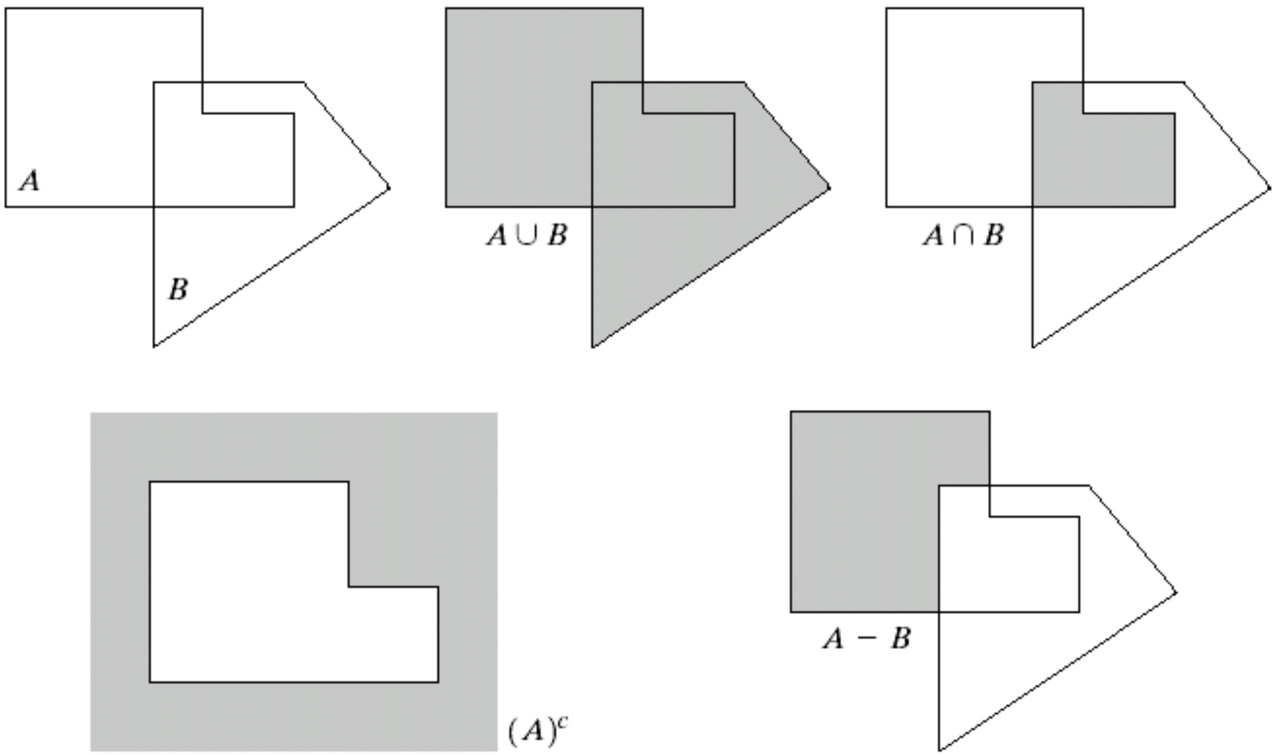




Basic Set Operators

Set operators	Denotations
A Subset B	$A \subseteq B$
Union of A and B	$C = A \cup B$
Intersection of A and B	$C = A \cap B$
Disjoint	$A \cap B = \varnothing$
Complement of A	$A^c = \{ w \mid w \notin A \}$
Difference of A and B	$A - B = \{ w \mid w \in A, w \notin B \}$
Reflection of A	$\hat{A} = \{ w \mid w = -a \text{ for } a \in A \}$
Translation of set A by point $z(z_1,z_2)$	$(A)_z = \{ c \mid c = a + z, \text{ for } a \in A \}$

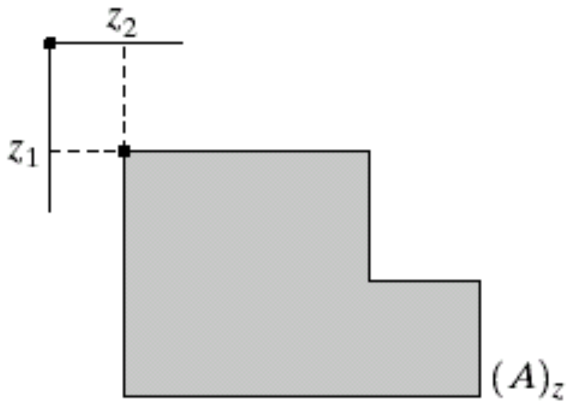
Basic Set Theory



Reflection and Translation

$$\hat{B} = \{w \in E^2 : w = -b, \quad for\ b \in B\}$$

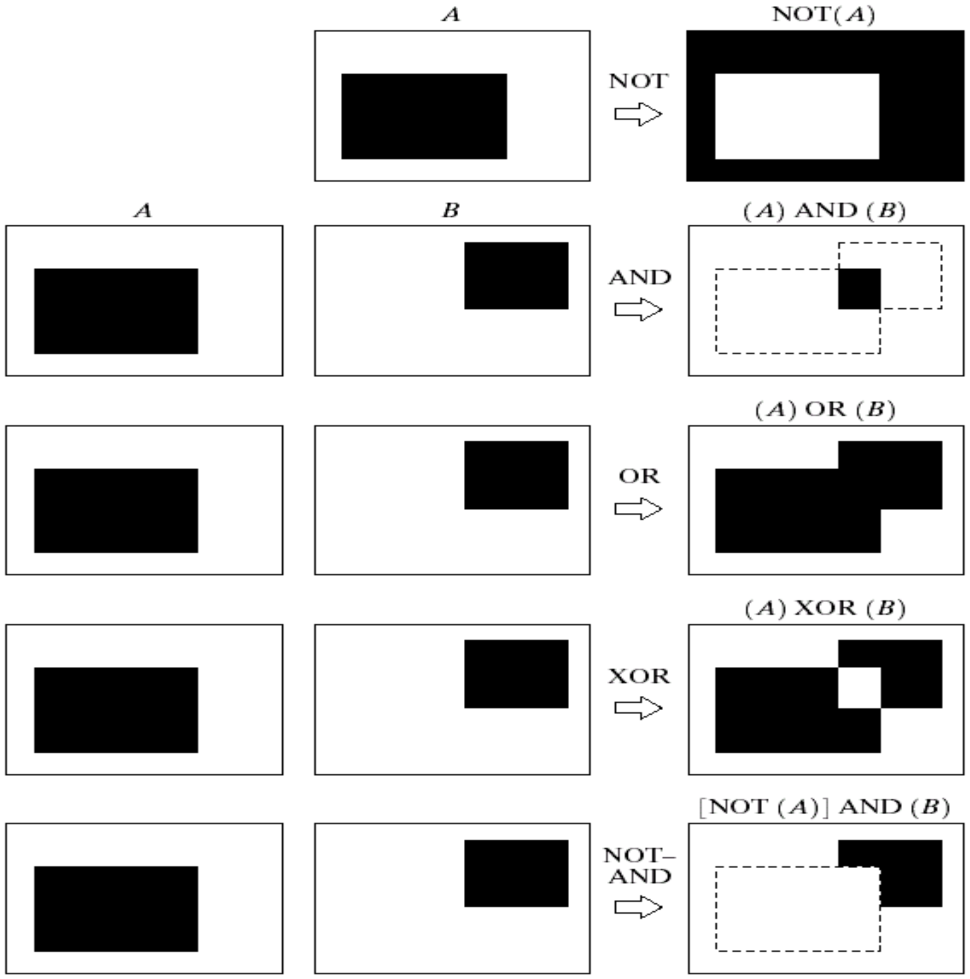
$$(A)_z = \{c \in E^2 : c = a + z, \quad for\ a \in A\}$$



Logic Operations

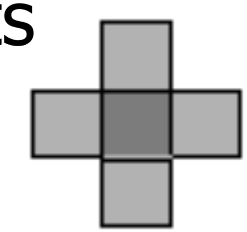
p	q	p **AND** q **(also** $p \cdot q$**)**	p **OR** q **(also** $p + q$**)**	**NOT (**p**) (also** $\bar{p}$**)**
0	0	0	0	1
0	1	0	1	1
1	0	0	1	0
1	1	1	1	0

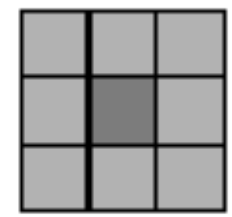
Example

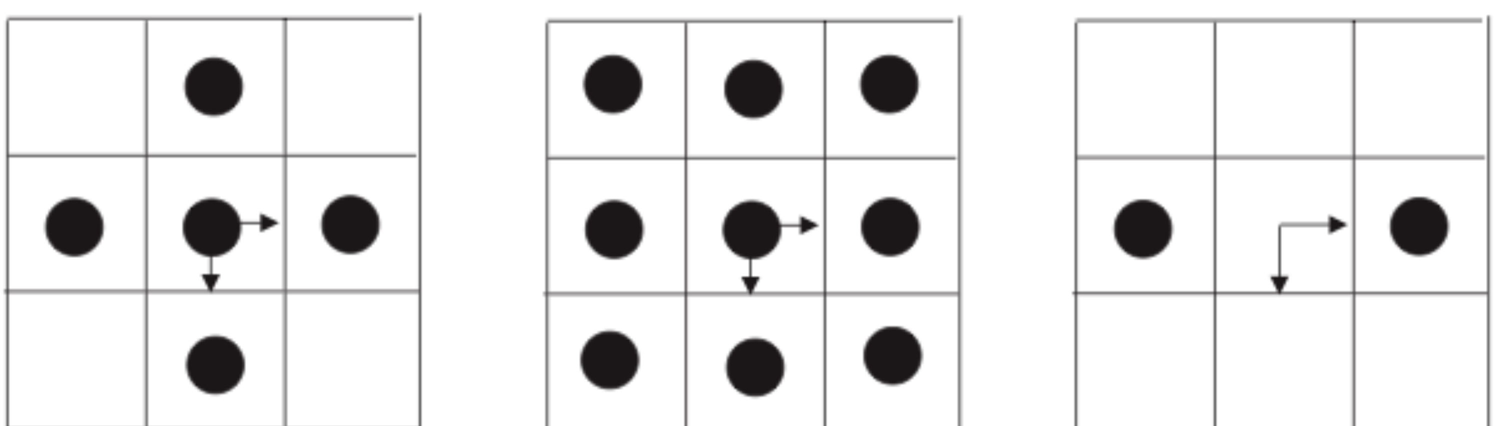


Structuring element (SE)

- small set to probe the image under study
- for each SE, define origo
- shape and size must be adapted to geometric properties for the objects

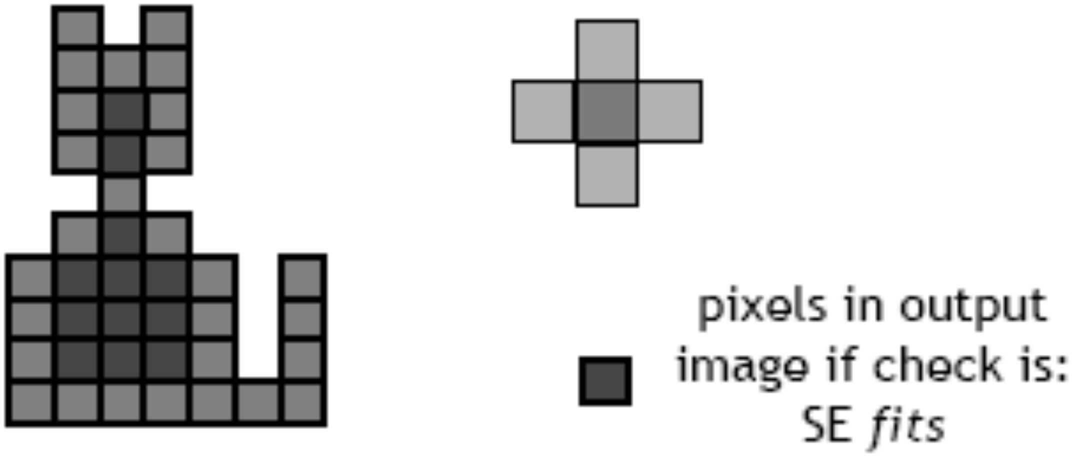






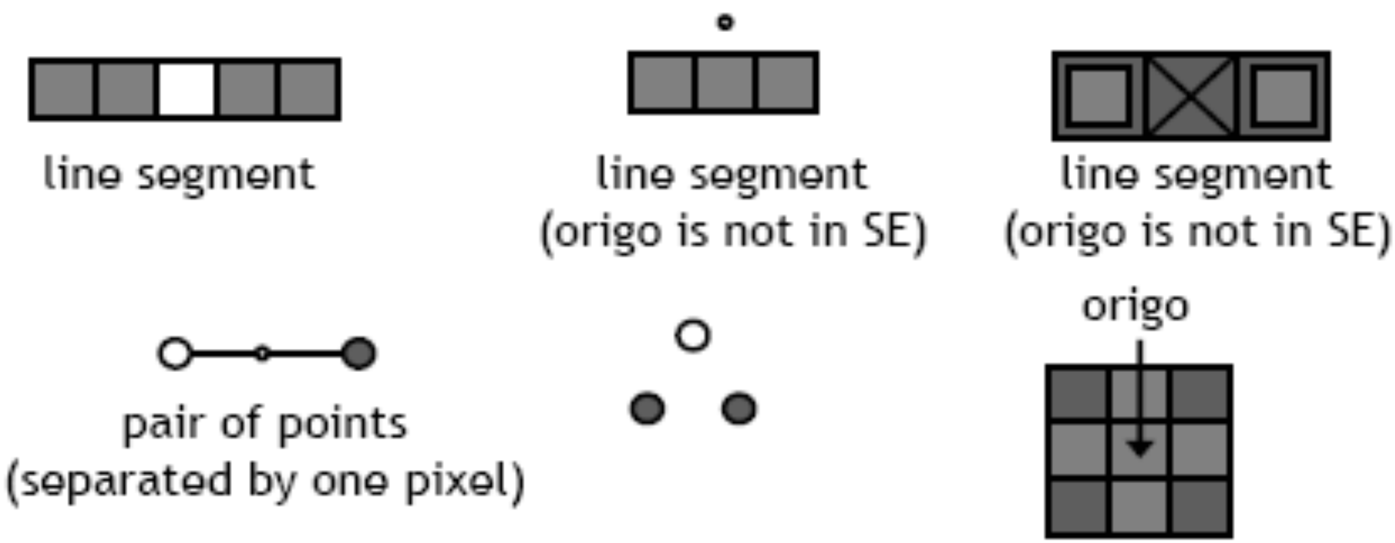
Basic idea

- in parallel for each pixel in binary image:
  - check if SE is ”satisfied”
  - output pixel is set to 0 or 1 depending on used operation



How to describe SE

- many different ways!
- information needed:
  - position of origo for SE
  - positions of elements belonging to SE



Basic morphological operations

- Erosion 

- Dilation 

- combine to keep general shape but smooth with respect to
  - Opening → object
  - Closening → background

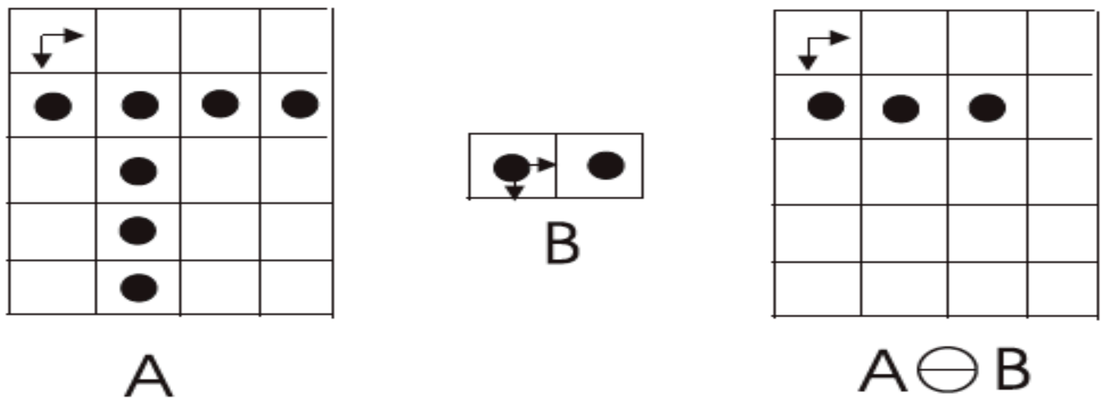
Erosion

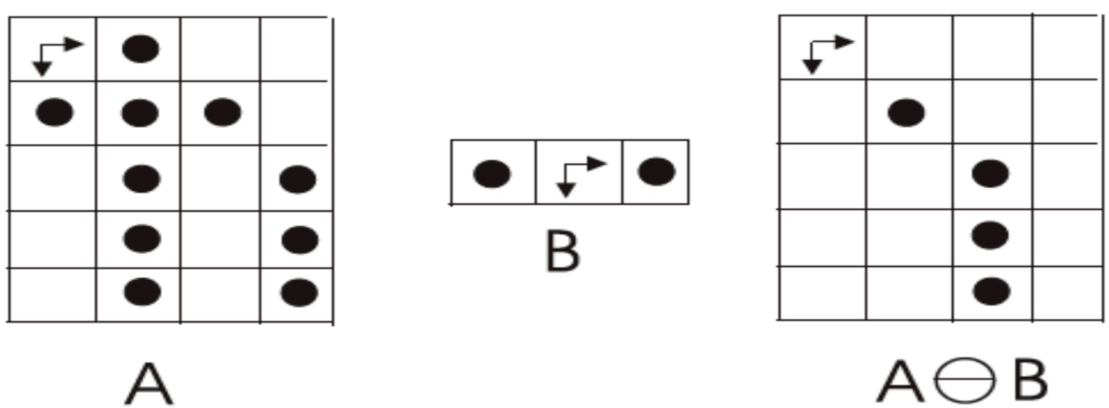
- Does the structuring element **fit the set?**
- Erosion of a set A by structuring element B: all z in A such that B is in A when origin of B=z

$$A \ominus B = \{z \in E^2 : (B)_z \subseteq A\}$$

shrink the object

Erosion





Erosion

- Properties
  - L' erosione non è commutativa

    $$A \ominus B \neq B \ominus A$$

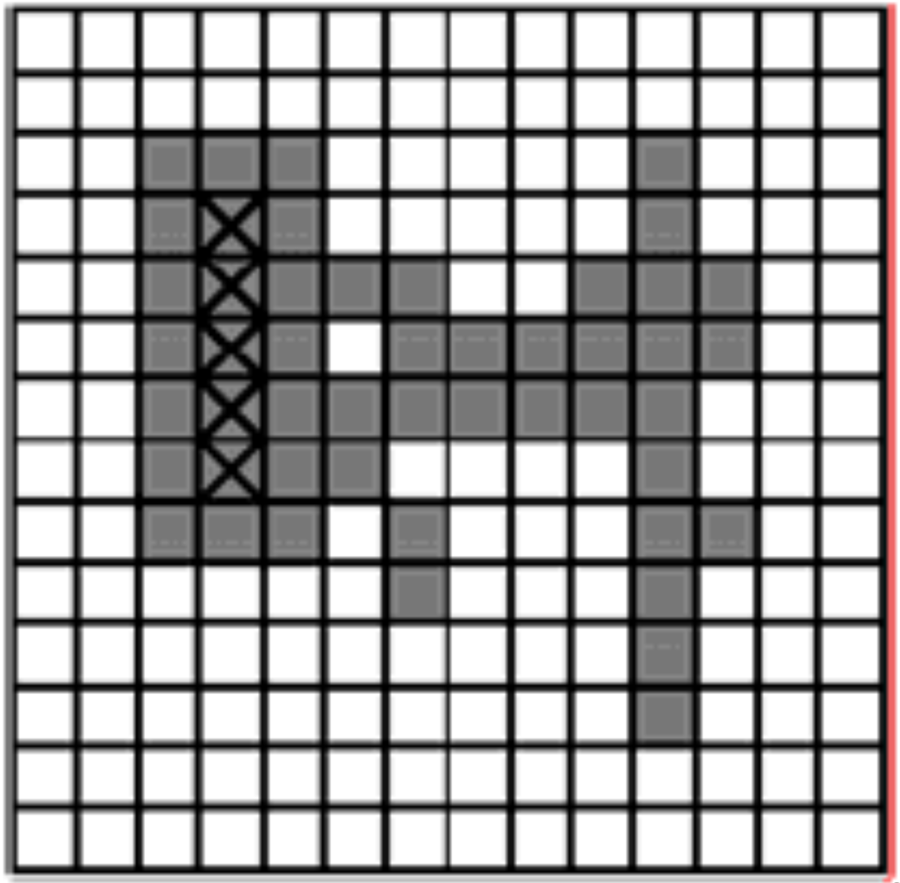
  - *L'erosione è associativa quando l'elemento strutturante è decomponibile intermini di dilatazioni:*

    $$A \ominus (B \oplus C) = (A \ominus B) \ominus C$$

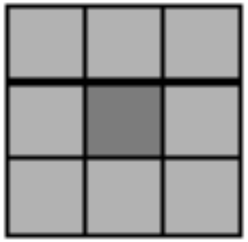
  - *Se l'elemento strutturante contiene l'origine (O $\in$ B) l'erosione è una trasformazione antiestensiva: l'insieme eroso è contenuto nell'insieme*
  - *L'erosione è una trasformazione crescente*

    $$A \subseteq C \Rightarrow A \ominus B \subseteq C \ominus B$$

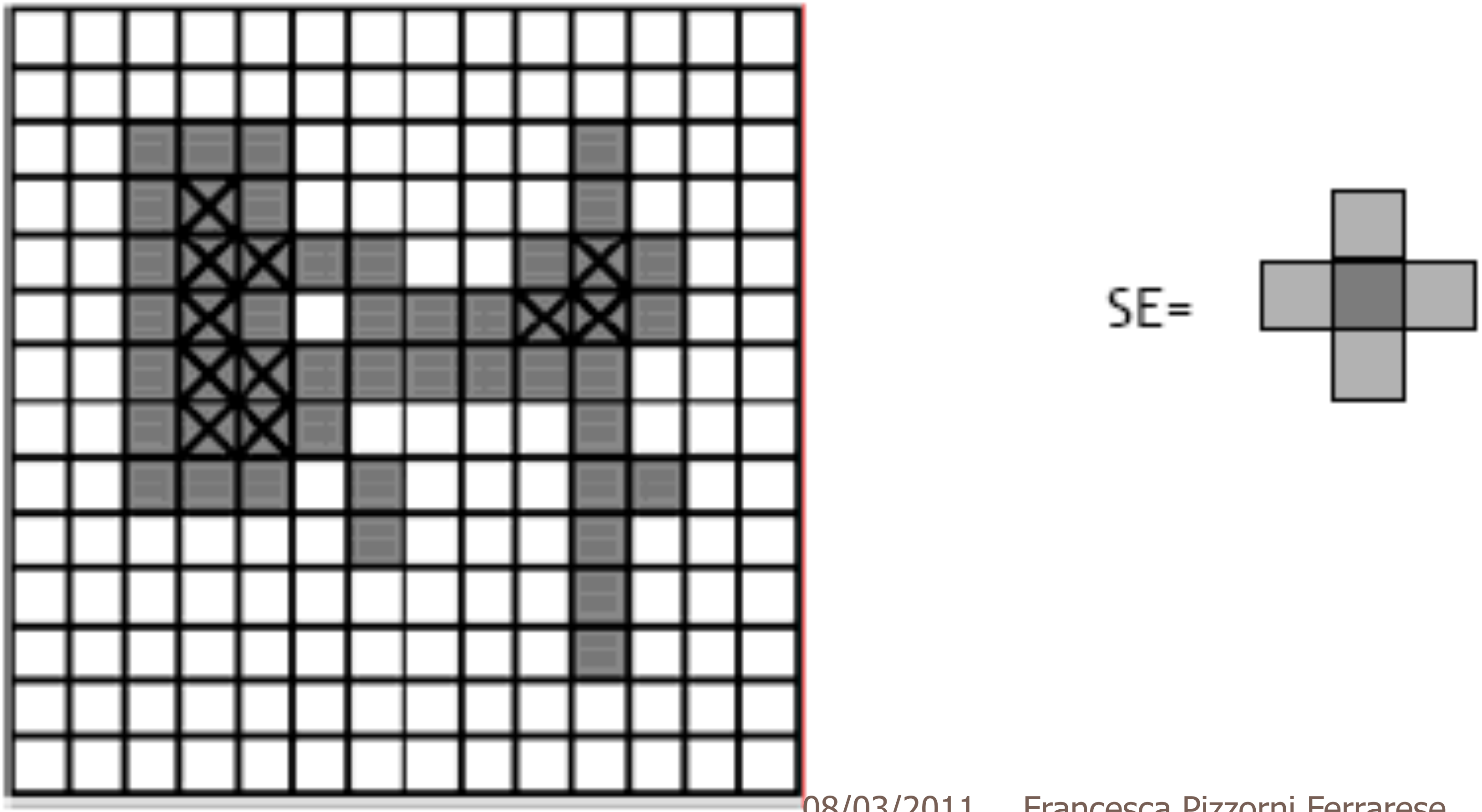
Erosion



SE=

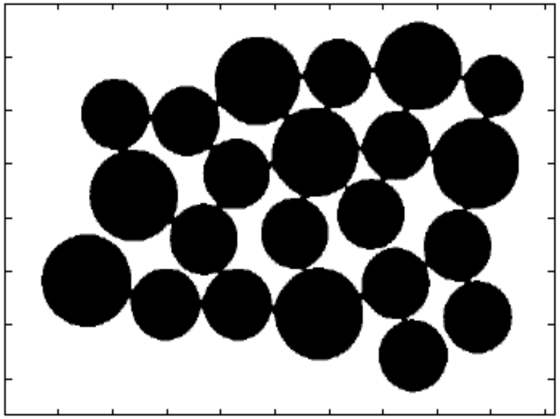


Erosion



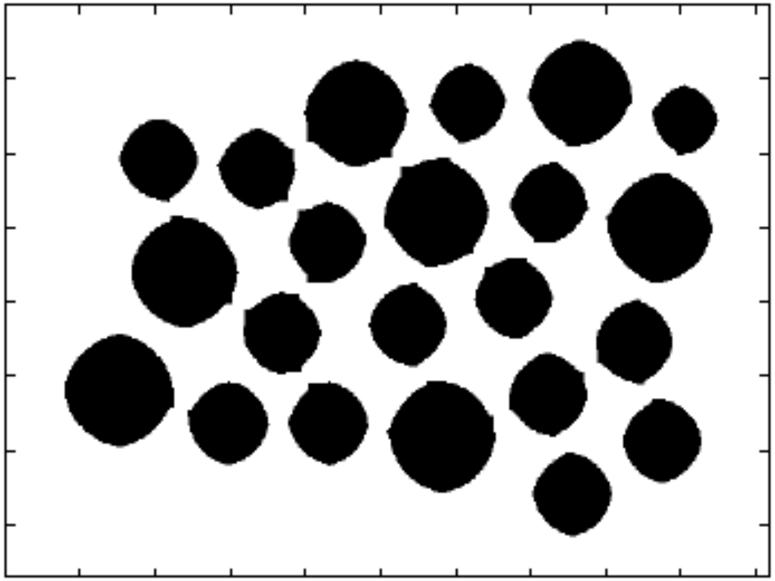
Erosion

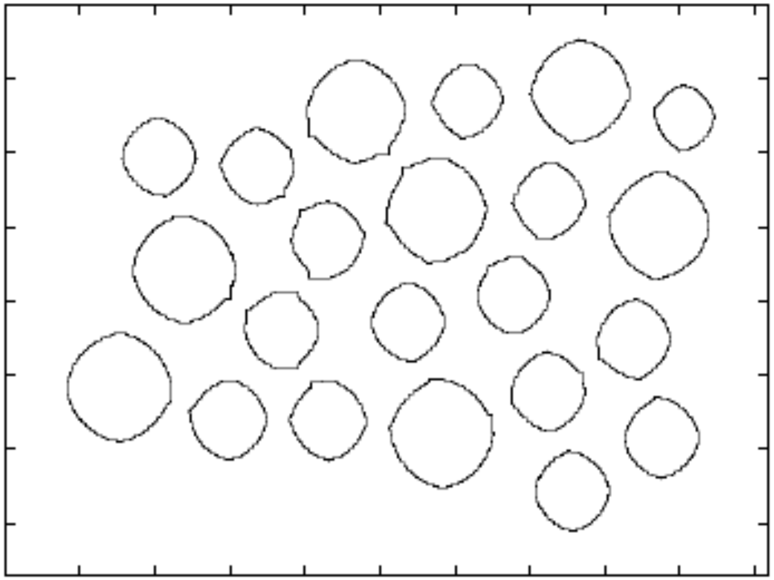
- Consideriamo ora l'immagine binaria seguente:



- A causa del valore troppo elevato della soglia alcuni oggetti che dovrebbero essere separati risultano connessi. Ciò può introdurre degli errori nelle elaborazioni successive (ad esempio, nel conteggio del numero di oggetti presenti nell'immagine).

Erosion





Dilation

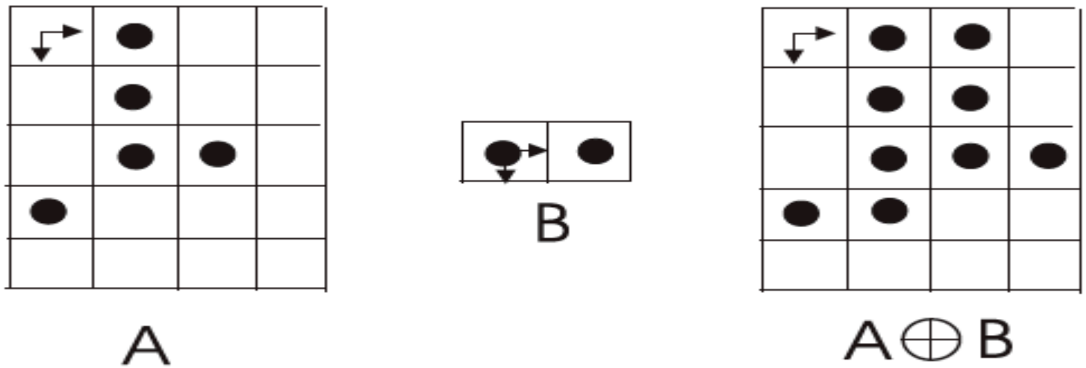
- Does the structuring element **hit the set?**
- Dilation of a set A by structuring element B: all z in A such that B hits A when origin of B=z

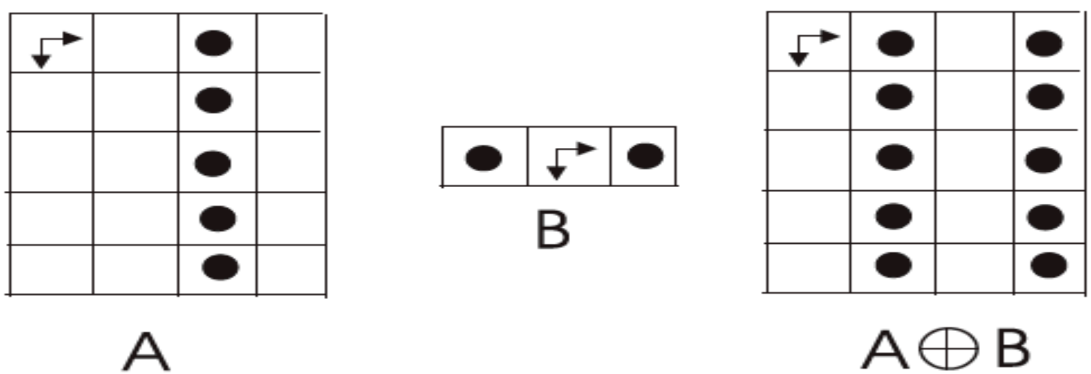
$$A \oplus B = \{z | (\hat{B})_z \cap A \neq \Phi\}$$

grow the object

$$A \oplus B = \{c \in E^2 : \ c = a + b, \ \ a \in A \ \ \text{e} \ \ b \in B\}$$

Dilation

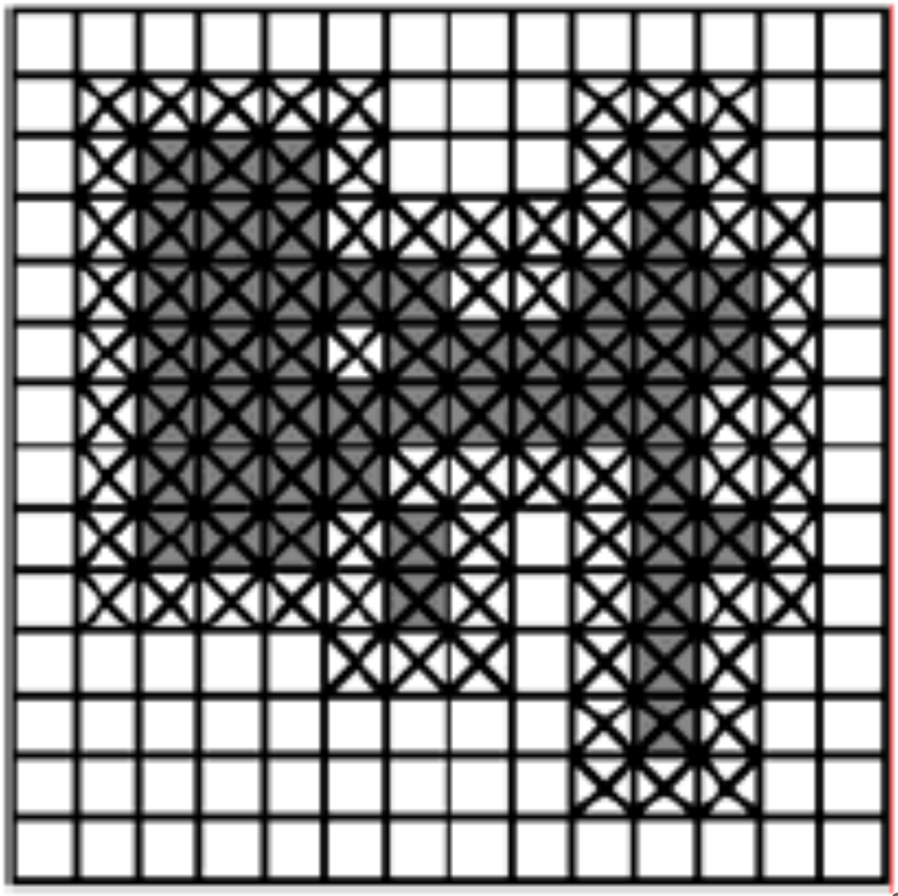




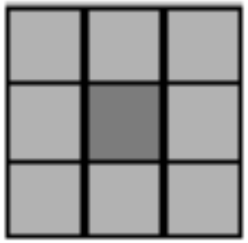
Dilation

- Properties
- La dilatazione è commutativa
  - $A \oplus B = B \oplus A$
- *La dilatazione è associativa*
  - $A \oplus (B \oplus C) = (A \oplus B) \oplus C$
- *Se l'elemento strutturante contiene l'origine ($O \in B$) la dilatazione è una trasformazione estensiva: l'insieme originario è contenuto nell'insieme dilatato ($A \subseteq A \oplus B$)*
- *La dilatazione è una trasformazione crescente*
  - $A \subseteq C \Rightarrow A \oplus B \subseteq C \oplus B$

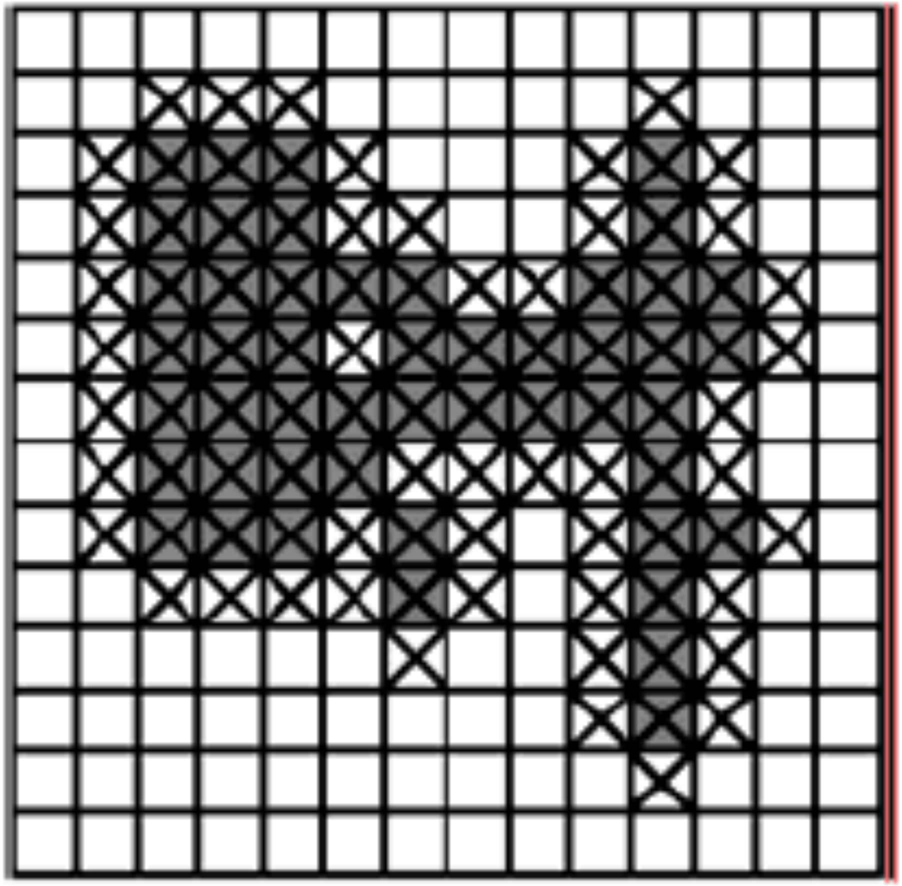
Dilation



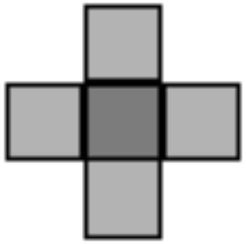
SE=



Dilation

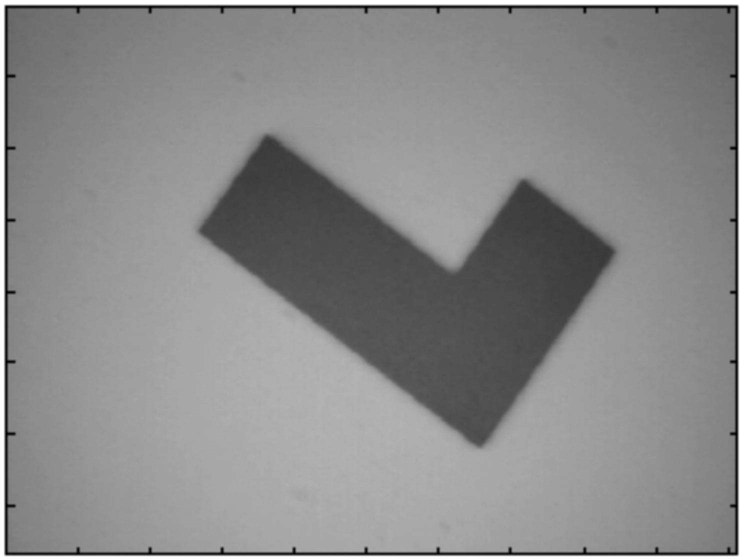


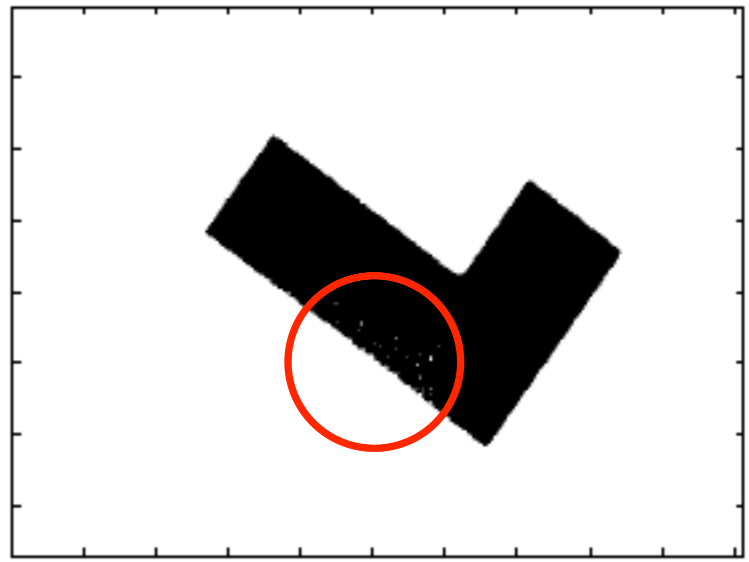
SE=



Dilation

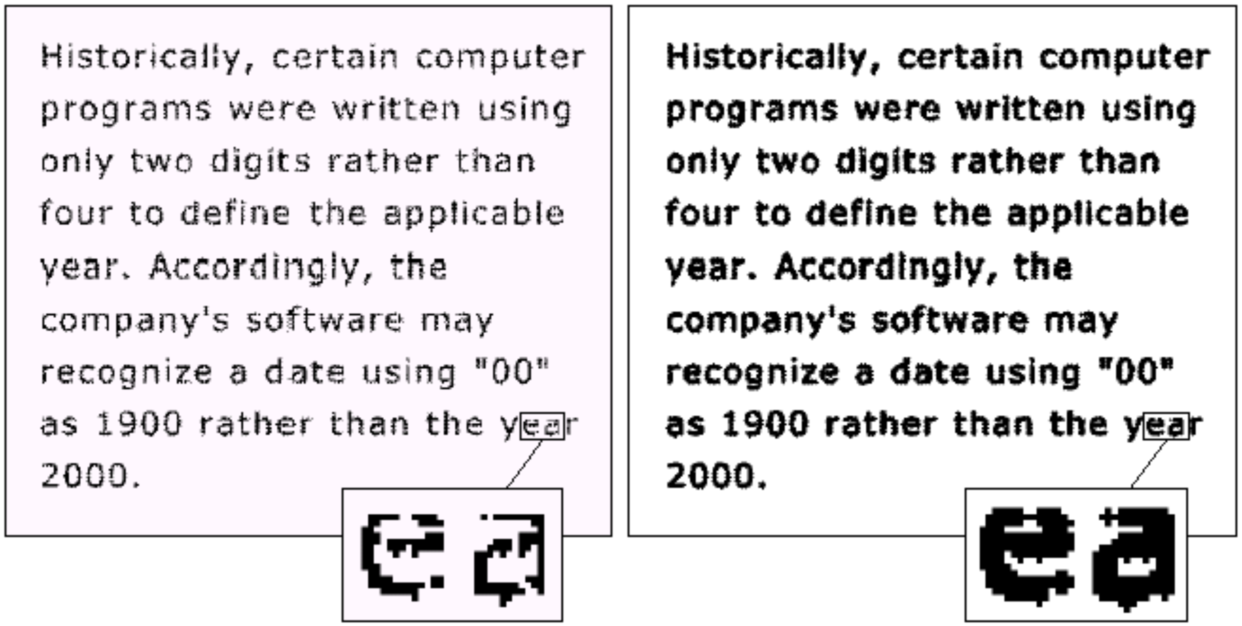
- Supponiamo ora di binarizzare l'immagine seguente utilizzando una soglia troppo bassa:





- A causa del valore troppo basso di soglia l'oggetto presenta delle lacune

Dilation : Bridging gaps



0	1	0
1	1	1
0	1	0

Usefulness

- Erosion
  - Removal of structures of certain shape and size, given by SE
- Dilation
  - Filling of holes of certain shape and size, given by SE

Combining erosion and dilation

- WANTED:
  - remove structures / fill holes
  - without affecting remaining parts

- SOLUTION:
- combine erosion and dilation
- (using same SE)

Erosion : eliminating irrelevant detail

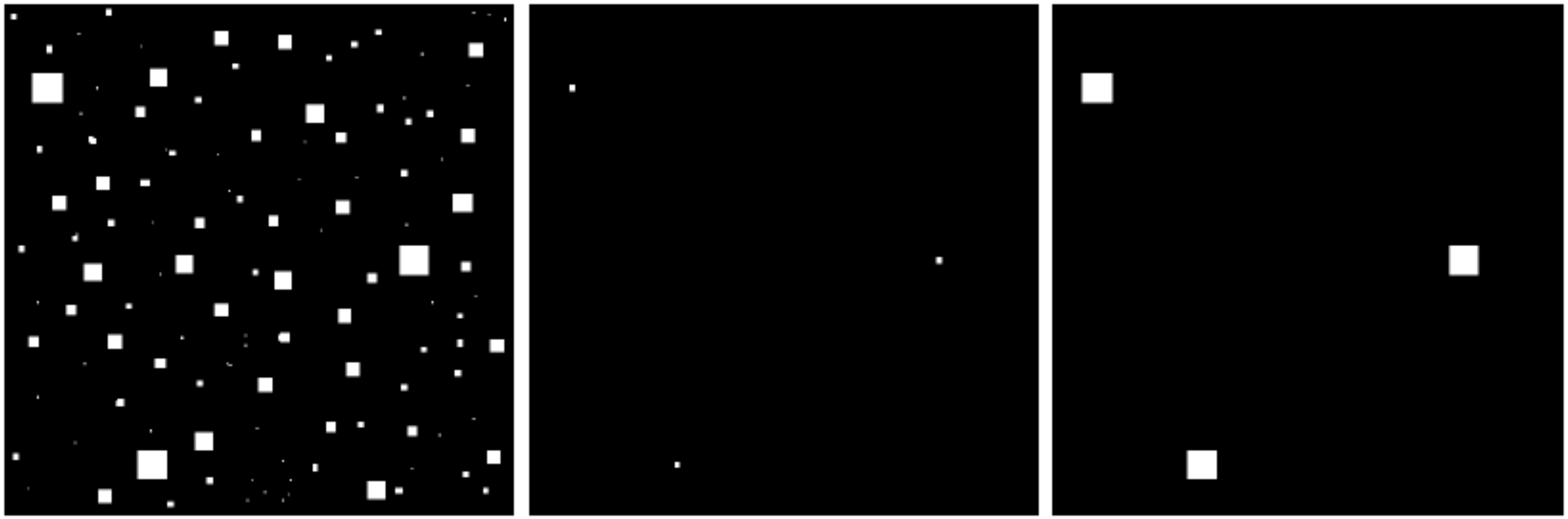


FIGURE 9.7 (a) Image of squares of size 1, 3, 5, 7, 9, and 15 pixels on the side. (b) Erosion of (a) with a square structuring element of 1's, 13 pixels on the side. (c) Dilation of (b) with the same structuring element.

structuring element B = 13x13 pixels of gray level 1

Dilation: filling

- La dilatazione viene usata insieme agli operatori logici per eseguire operazioni morfologiche più complesse.
  - Un esempio è l'operazione di *filling, che ricostruisce le regioni associate agli oggetti (immagine binaria I_0) "riempiendo" i contorni estratti mediante un edge detector. Supponendo di aver estratto i contorni (immagine binaria I_B) e di conoscere almeno un pixel appartenente all'oggetto (immagine binaria X_0), è possibile ricostruire l'oggetto calcolando iterativamente la relazione:*

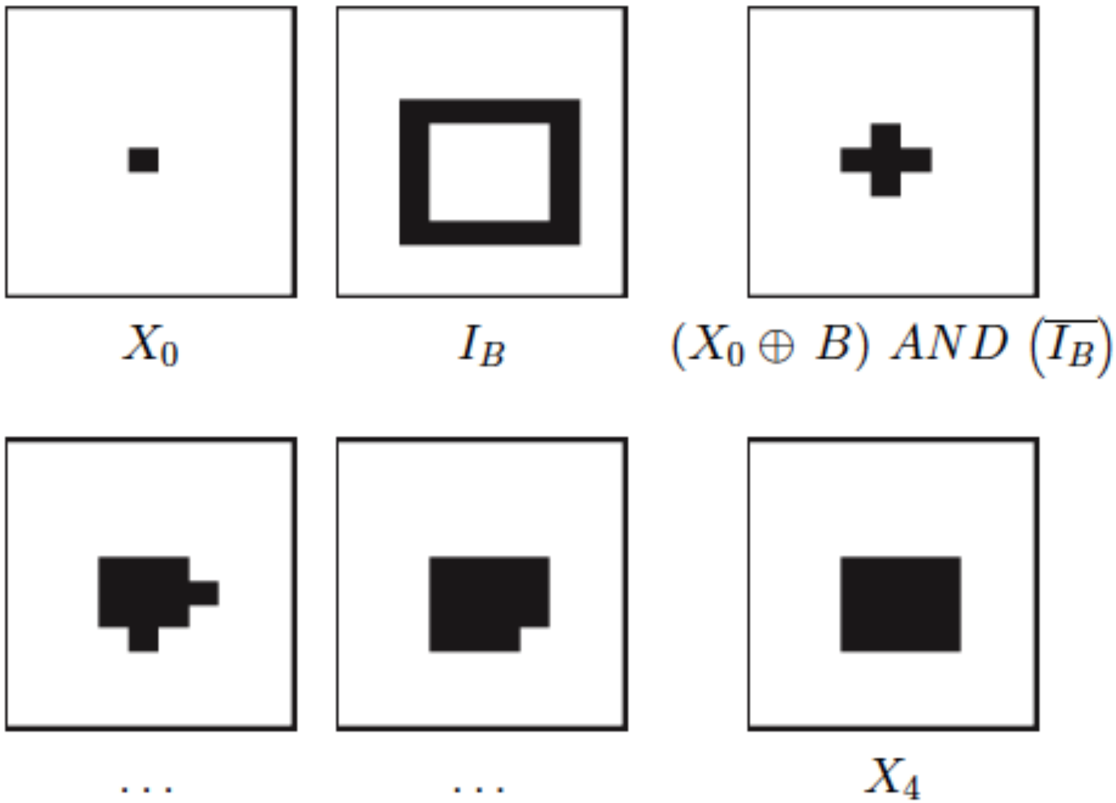
$$X_{n+1} = (X_n \oplus B)\ AND\ (\overline{I_B})$$

$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

  - dove con *B si è indicato l'elemento strutturante*

Dilation: filling (cont.)

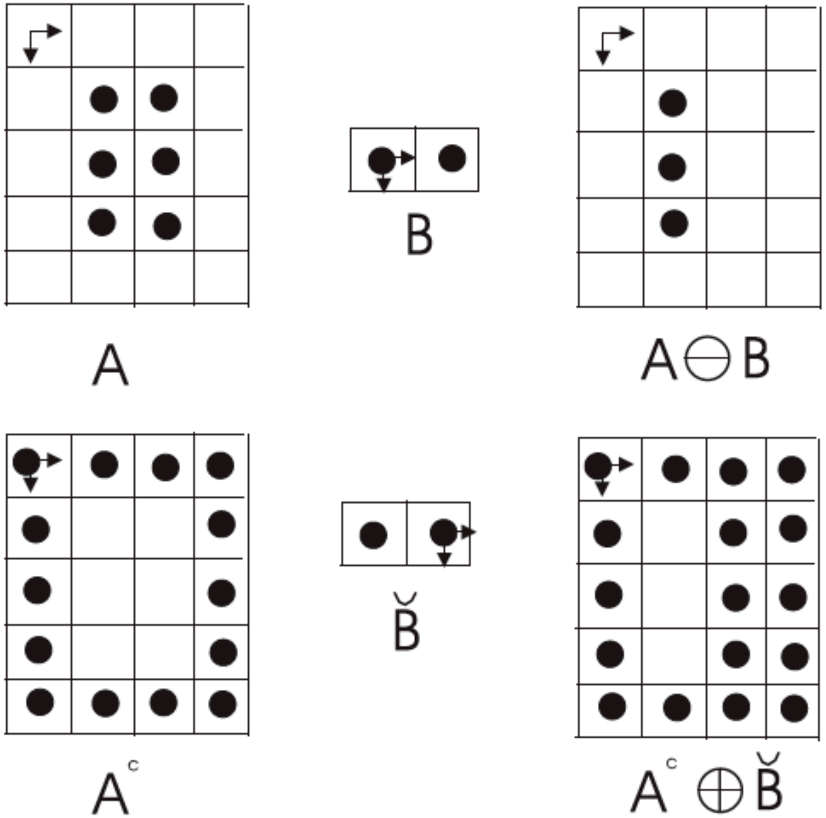
- Quando il calcolo della relazione converge ($X_{n+1} = X_n$) *si può ottenere lo dalla relazione:* $I_o = (X_n)$ *OR* (I_B)



Relazione di dualità fra erosione e dilatazione

- Detto $\breve{B} = \left\{ \breve{b} : \ \breve{b} = -b, \ b \in B \right\}$
- *In generale vale che*

$$\begin{aligned}(A \oplus B)^c &= A^c \ominus \breve{B} \\ (A \ominus B)^c &= A^c \oplus \breve{B}\end{aligned}$$



Relazione di dualità fra erosione e dilatazione

- Se B è simmetrico

$$(A \oplus B)^c = A^c \ominus B$$
$$(A \ominus B)^c = A^c \oplus B$$

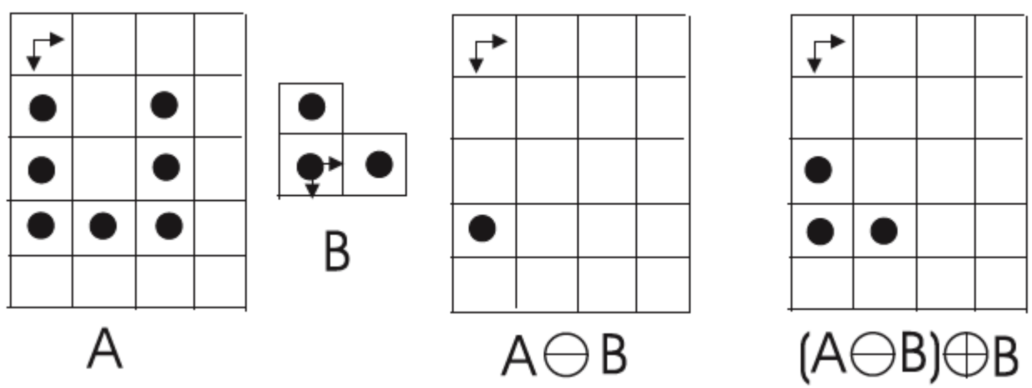
- quindi la dilatazione dell'oggetto è "equivalente" all'erosione dello sfondo e l'erosione dell'oggetto è "equivalente" alla dilatazione dello sfondo.
  - Le operazioni di erosione e dilatazione per uno stesso elemento strutturante possono essere impiegate in sequenza al fine di eliminare dall'immagine binaria le parti aventi forma "diversa" da quella dell'elemento strutturante senza distorcere le parti che invece vengono mantenute.

Opening

Erosion followed by dilation, denoted ∘

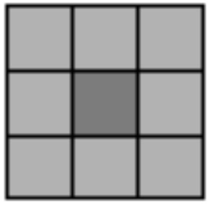
$$A \circ B = (A \ominus B) \oplus B$$

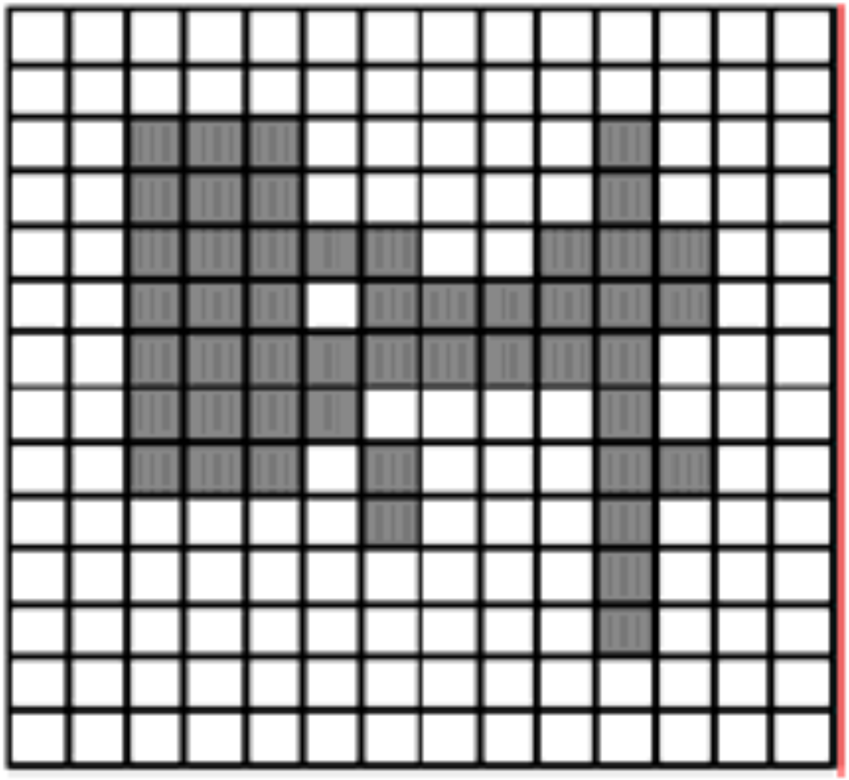
- eliminates protrusions
- breaks necks
- smoothes contour



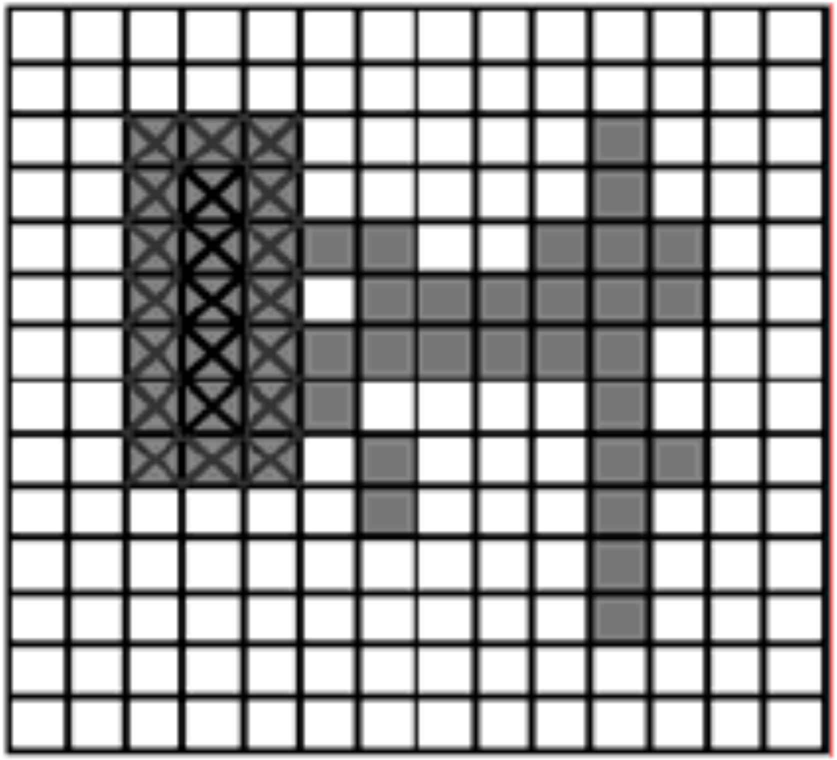
Opening

B=



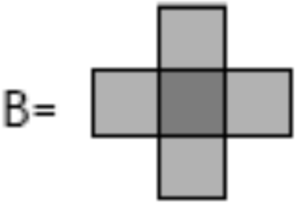


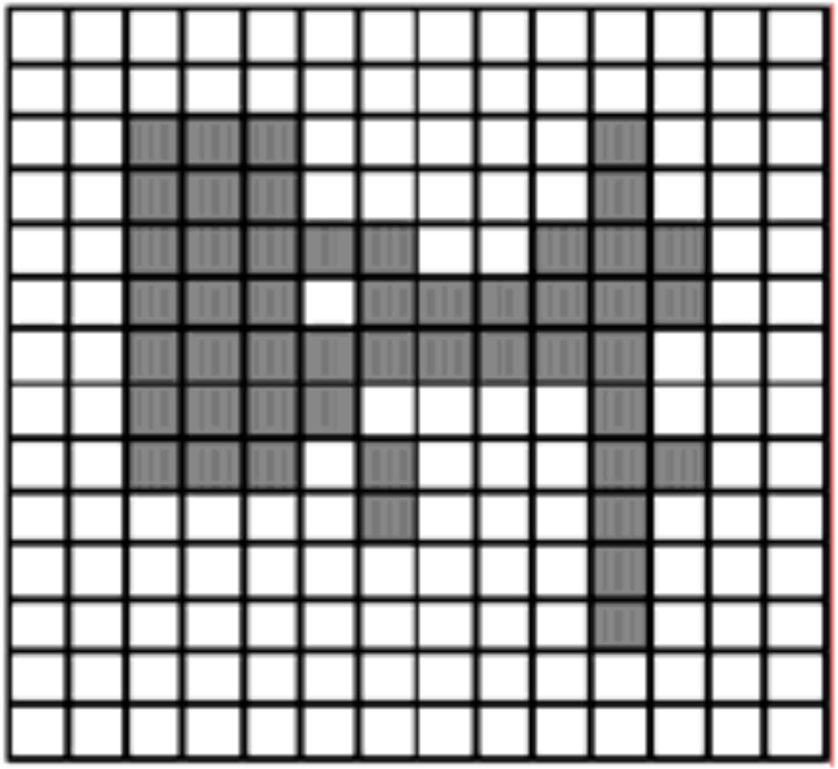
A

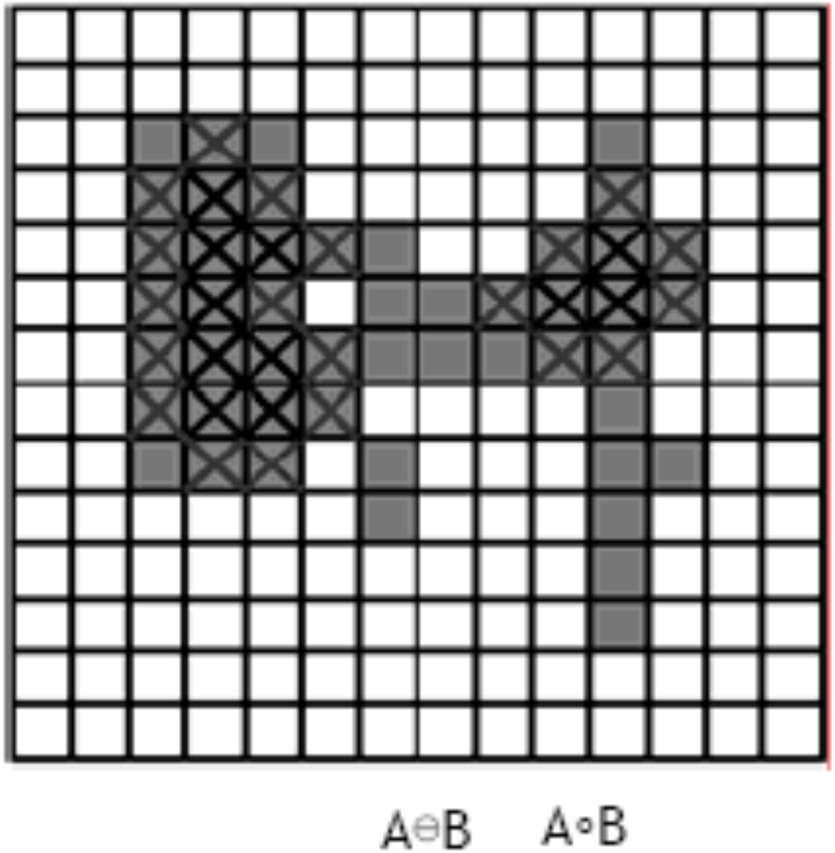


$A \ominus B$ $A \circ B$

Opening







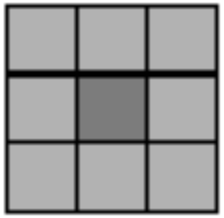
Closing

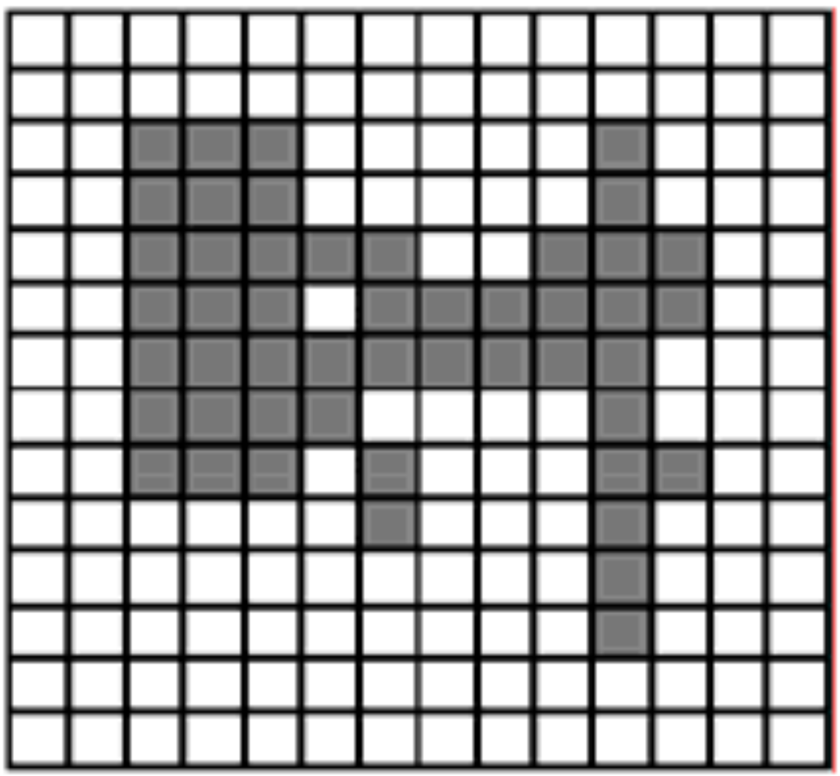
dilation followed by erosion, denoted •

$$A \bullet B = (A \oplus B) \ominus B$$

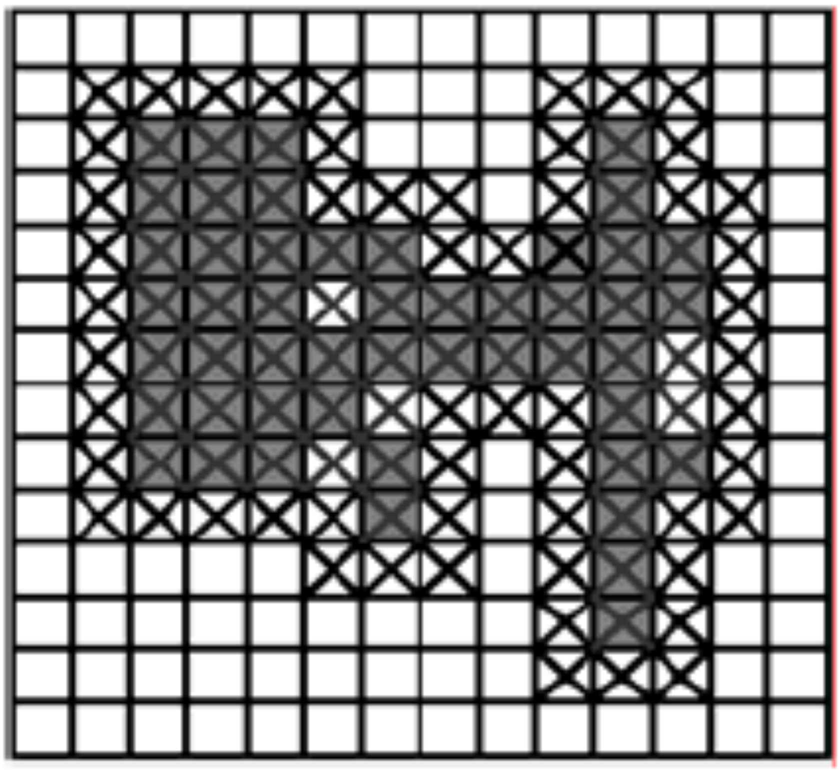
- smooth contour
- fuse narrow breaks and long thin gulfs
- eliminate small holes
- fill gaps in the contour

Closing

B= 

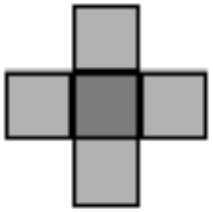


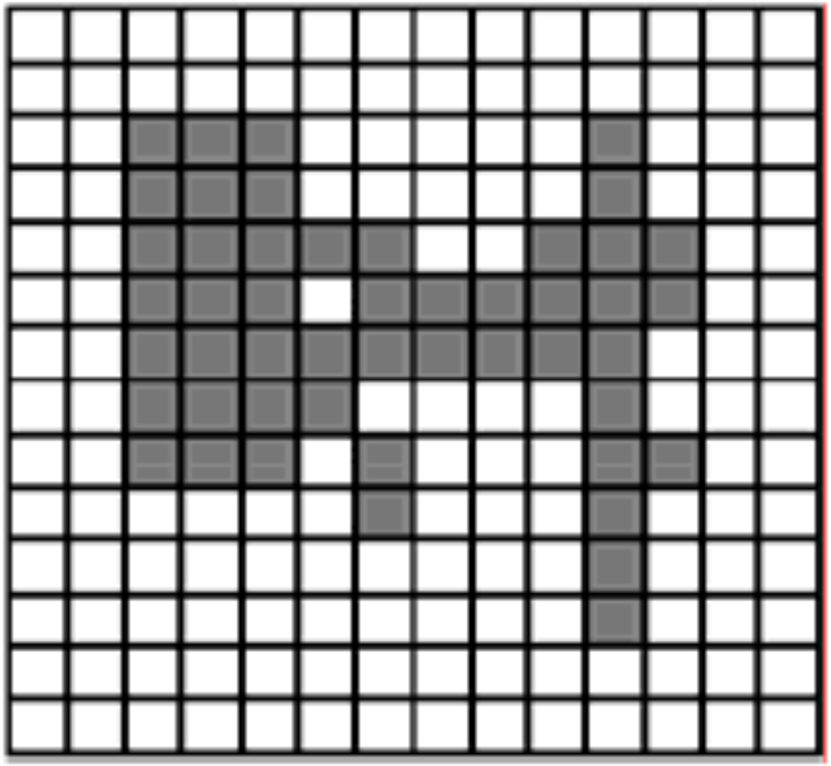
A



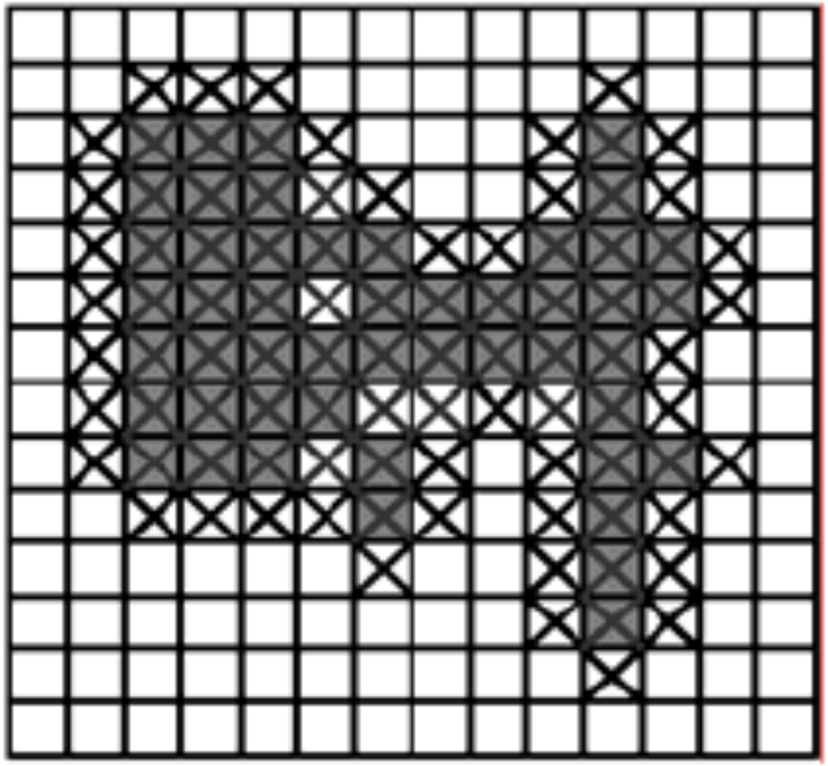
$A \oplus B$ $\quad$ $A \bullet B$

Closing

B= 



A



A⊕B A • B

Properties

Opening

(i) $A \circ B$ is a subset (subimage) of A

(ii) If C is a subset of D, then $C \circ B$ is a subset of $D \circ B$

(iii) $(A \circ B) \circ B = A \circ B$

Closing

(i) A is a subset (subimage) of $A \bullet B$

(ii) If C is a subset of D, then $C \bullet B$ is a subset of $D \bullet B$

(iii) $(A \bullet B) \bullet B = A \bullet B$

Note: repeated openings/closings has no effect!

Duality

- Opening and closing are dual with respect to complementation and reflection

$$(A \bullet B)^c = (A^c \circ \hat{B})$$

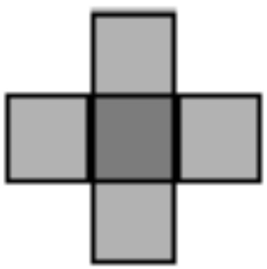
- Possiamo sfruttare la dualità per comprendere l'effetto dell'operazione di closing.
  - Poichè il closing dell'oggetto è "equivalente" all'opening dello sfondo, l'operatore di closing esegue il "matching" fra l'elemento strutturante (o il suo riflesso) e le parti dello sfondo, preservando quelle uguali all'elemento strutturante (o al suo riflesso) ed eliminando (cioè annettendo all'oggetto) quelle diverse.
  - Il sostanza l'oggetto viene "dilatato" annettendo le parti dello sfondo diverse da *B* (*o da* $\hat{B}$).

A

A⊖B

(A⊖B)^C

$$B = \hat{B}$$



A^C

A^C⊕B

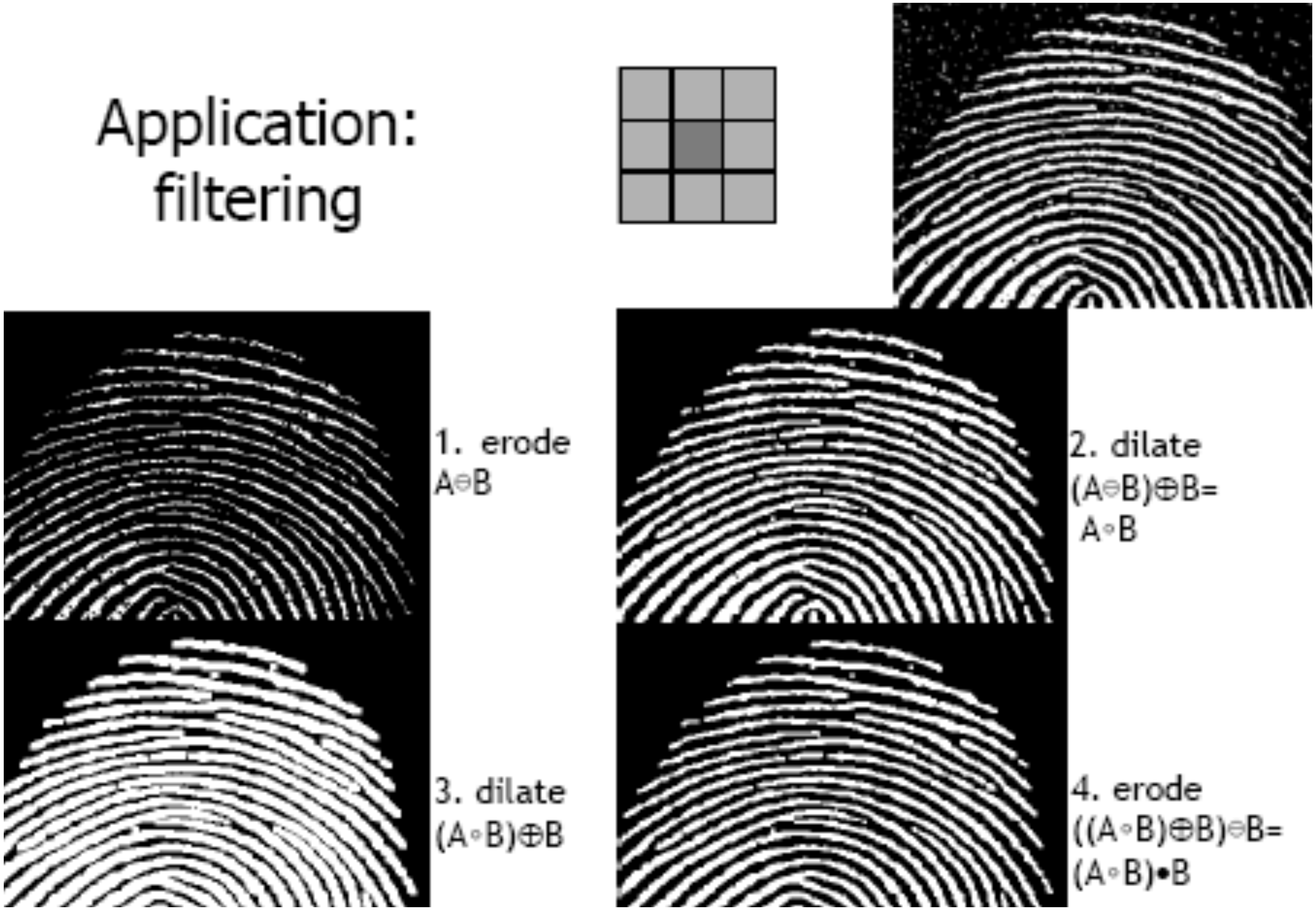
Usefulness: open & close

A

opening of A
→removal of small protrusions, thin connections, ...

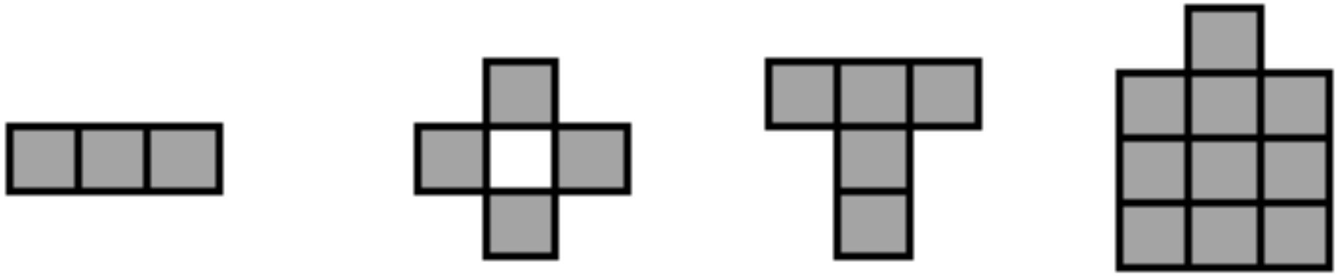
closing of A
→ removal of holes

Application: filtering



Hit-or-Miss Transformation ⊛ (HMT)

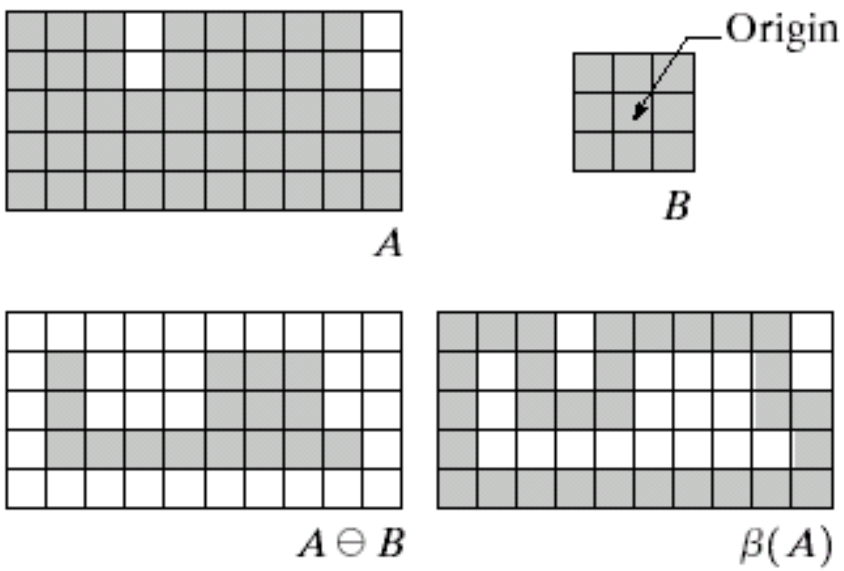
- find location of one shape among a set of shapes ”template matching”



- composite SE: object part (B1) and background part (B2)
- does B1 ***fits the object while, simultaneously,*** B2 misses the object, i.e., ***fits the background?***

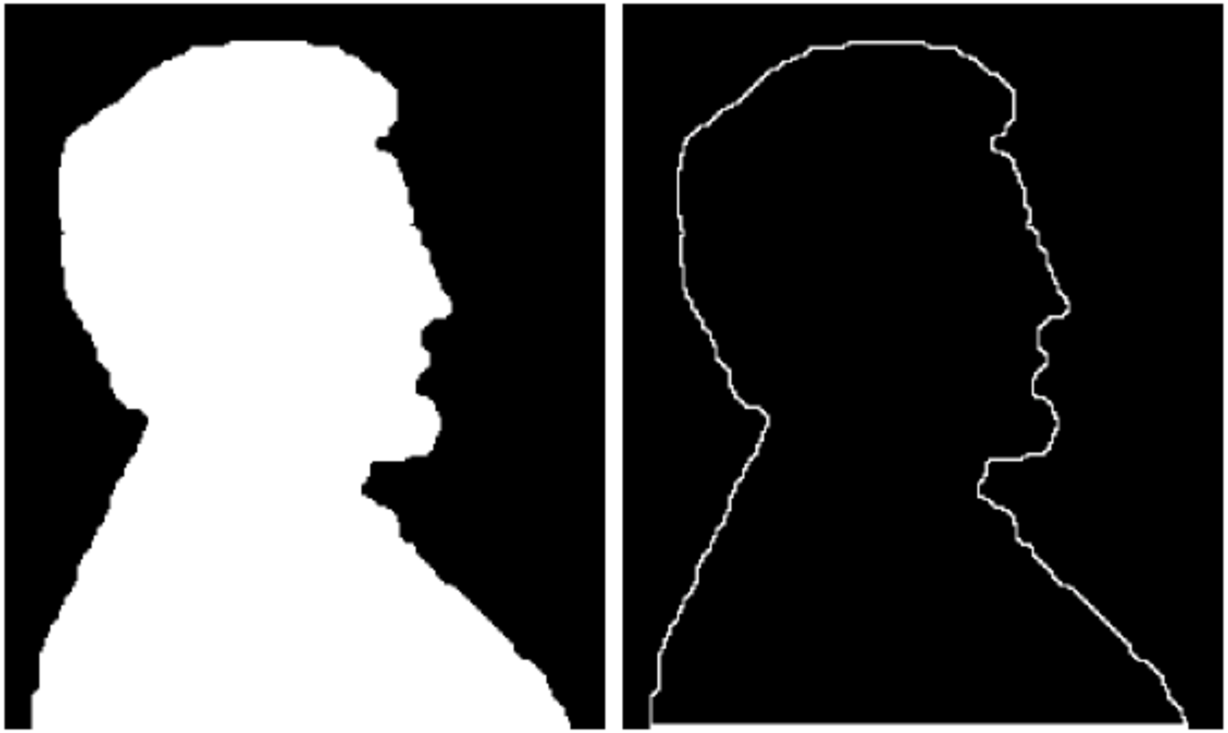
$$A \circledast B = (A \ominus X) \cap [A^c \ominus (W - X)]$$

Boundary Extraction



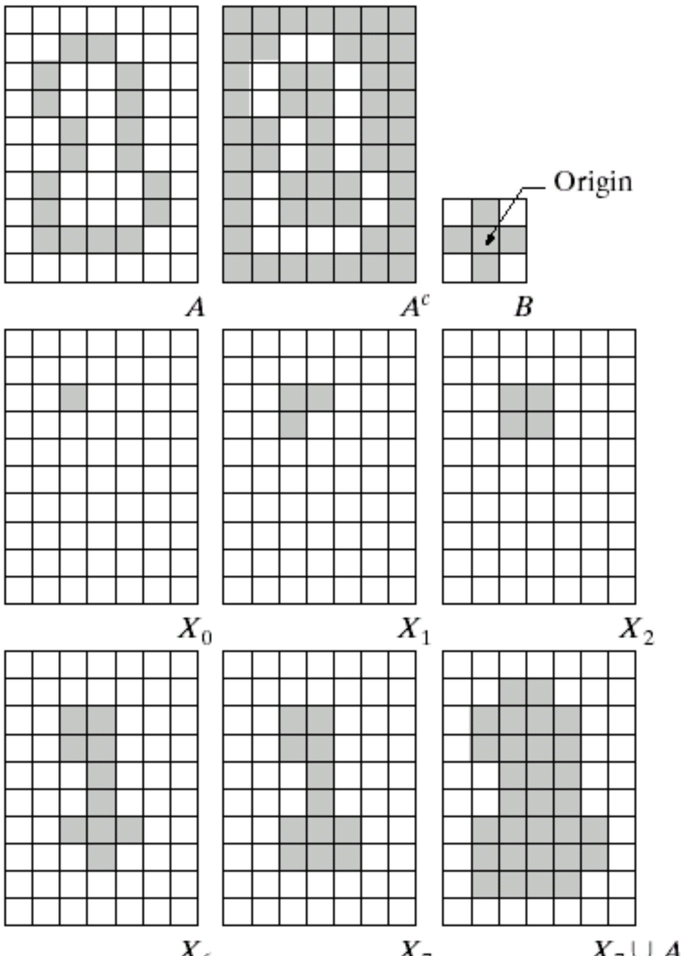
$$\beta(A) = A - (A \ominus B)$$

Example

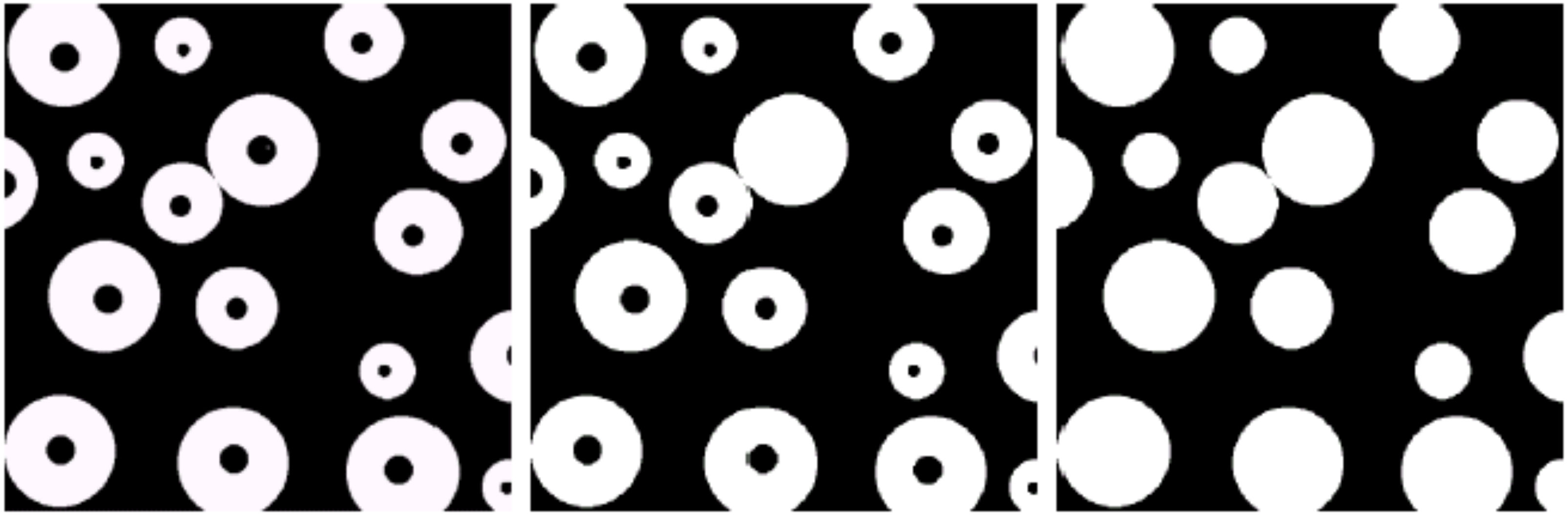


Region Filling

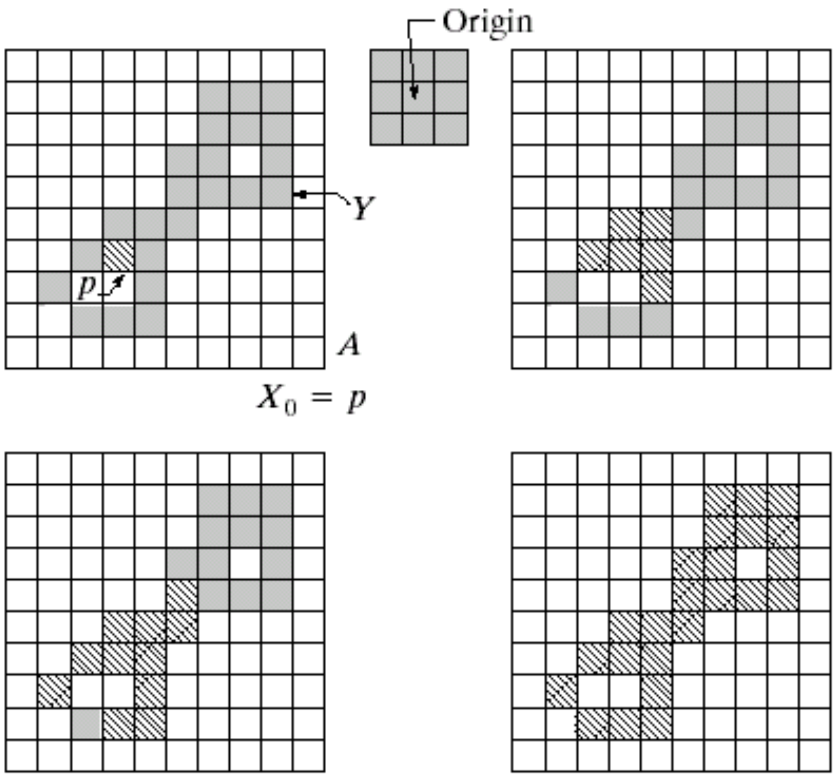
$$X_k = (X_{k-1} \oplus B) \cap A^c \quad k = 1,2,3,\ldots$$



Example

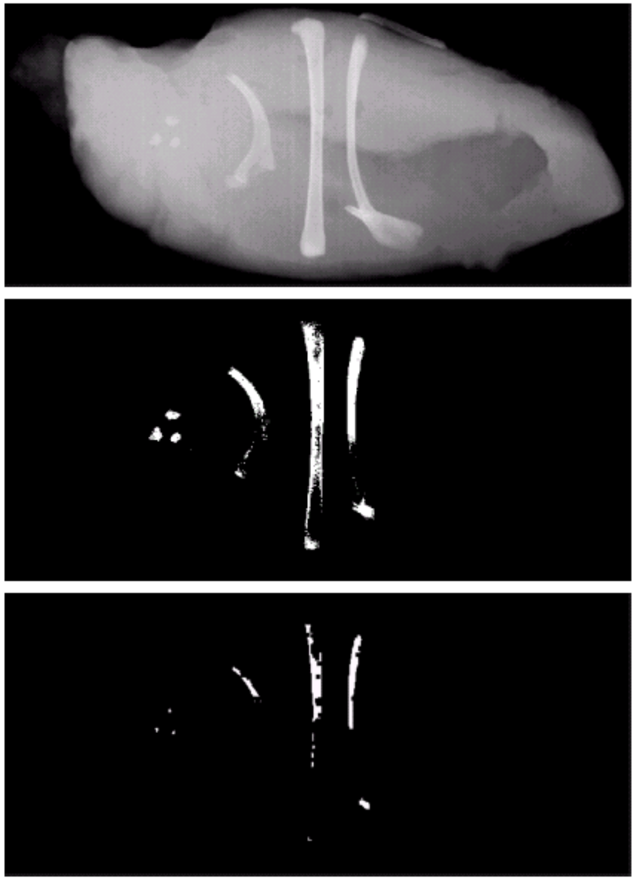


Extraction of connected components



$$X_k = (X_{k-1} \oplus B) \cap A \quad k = 1, 2, 3, \ldots$$

Example

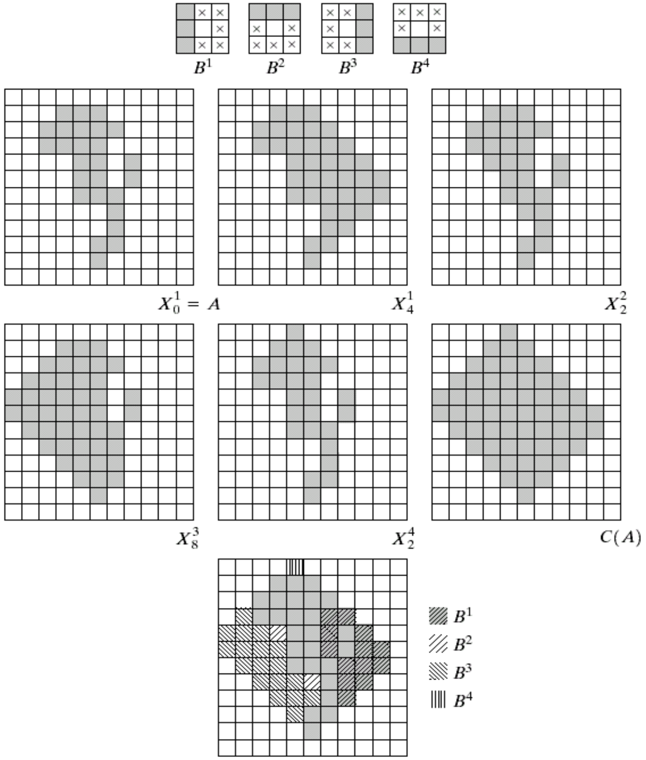


Connected component	No. of pixels in connected comp
01	11
02	9
03	9
04	39
05	133
06	1
07	1
08	743
09	7
10	11
11	11
12	9
13	9
14	674
15	85

Convex hull

$$X_k^i = (X_k^i \circledast B^i) \cup A \quad i = 1,2,3,4 \ \text{and}\ k = 1,2,3,\ldots$$

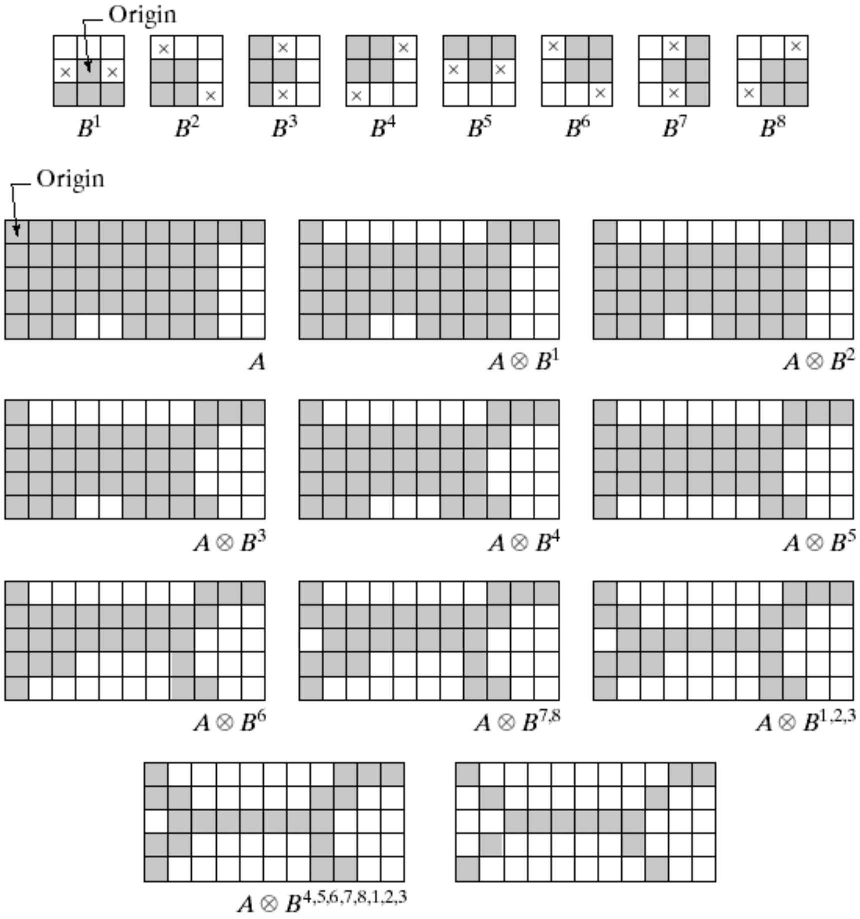
- A set *A* is is said to be convex if the straight line segment joining any two points in A lies entirely within A.



$$C(A) = \bigcup_{i=1}^{4} D^i$$

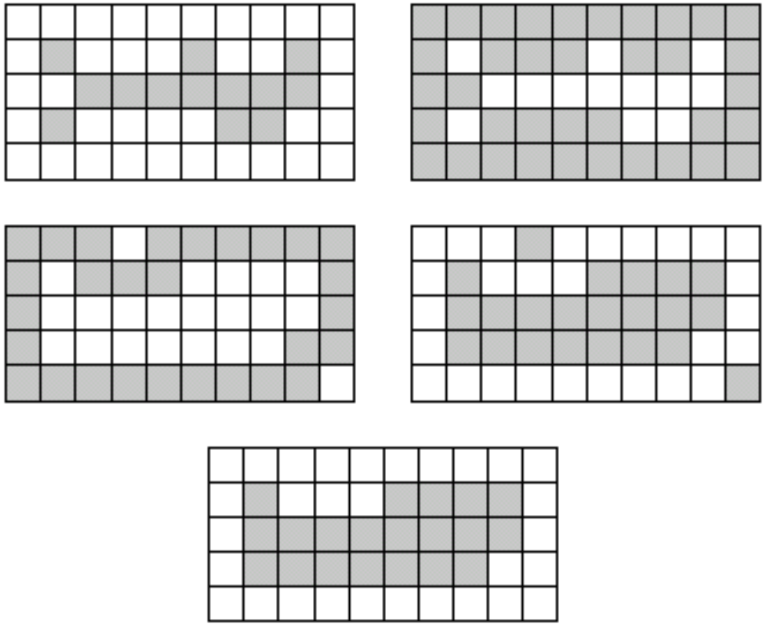
Thinning

$$A \otimes B = A - (A \circledast B)$$
$$= A \cap (A \circledast B)^c$$



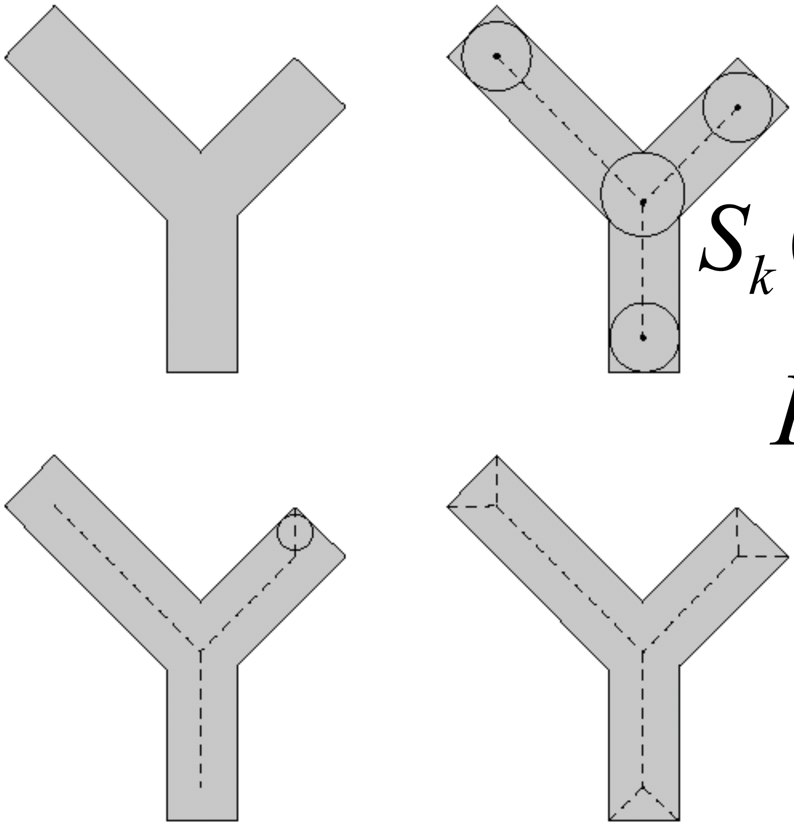
Thickening

$$A \odot B = A \cup (A \circledast B)$$



Skeletons

$$S(A) = \bigcup_{k=0}^{K} S_k(A)$$

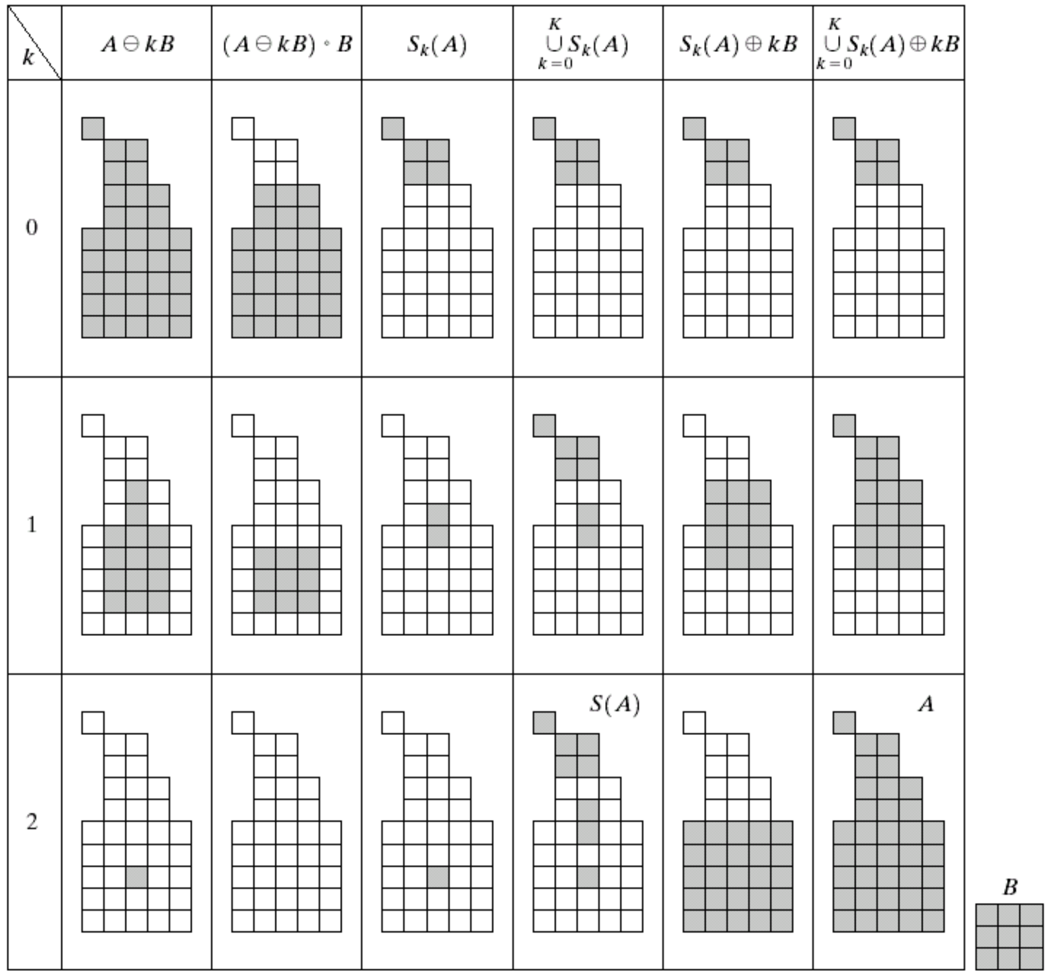


$$S_k(A) = (A \ominus kB) - (A \ominus kB) \circ B$$

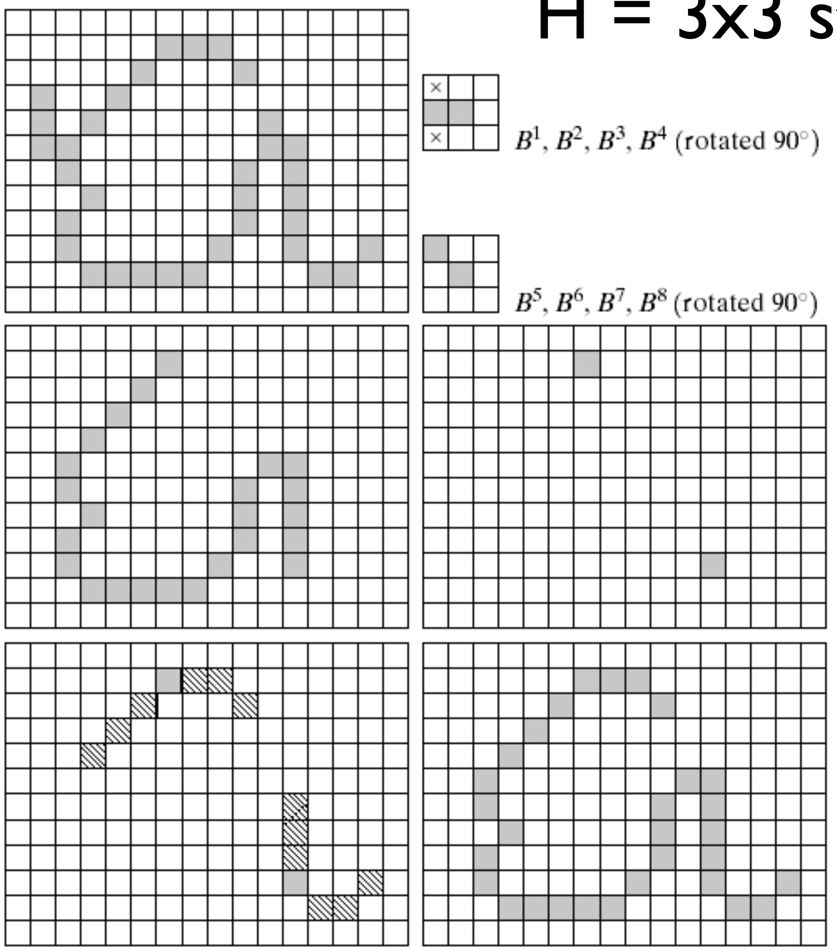
$$K = \max\{k \mid (A - kB) \neq \Phi\}$$

$$A = \bigcup_{k=0}^{K} (S_k(A) \oplus kB)$$

Skeletons


k
$A \ominus kB$
$(A \ominus kB) \circ B$
$S_k(A)$
$\bigcup_{k=0}^{K} S_k(A)$
$S_k(A) \oplus kB$
$\bigcup_{k=0}^{K} S_k(A) \oplus kB$
0
1
2
$S(A)$
A
B

Pruning



H = 3x3 structuring element of 1's

$$X_1 = A \otimes \{B\}$$

$$X_2 = \bigcup_{k=1}^{8} (X_1 \circledast B^k)$$

$$X_3 = (X_2 \oplus H) \cap A$$

$$X_4 = X_1 \cup X_3$$

Operation	Equation	Comments (The Roman numerals refer to the structuring elements shown in Fig. 9.26).
Translation	$(A)_z = \{w \mid w = a + z, \quad \text{for } a \in A\}$	Translates the origin of A to point z.
Reflection	$\hat{B} = \{w \mid w = -b, \quad \text{for } b \in B\}$	Reflects all elements of B about the origin of this set.
Complement	$A^c = \{w \mid w \notin A\}$	Set of points not in A.
Difference	$A - B = \{w \mid w \in A, w \notin B\} = A \cap B^c$	Set of points that belong to A but not to B.
Dilation	$A \oplus B = \{z \mid (\hat{B})_z \cap A \neq \varnothing\}$	"Expands" the boundary of A. (I)
Erosion	$A \ominus B = \{z \mid (B)_z \subseteq A\}$	"Contracts" the boundary of A. (I)
Opening	$A \circ B = (A \ominus B) \oplus B$	Smoothes contours, breaks narrow isthmuses, and eliminates small islands and sharp peaks. (I)
Closing	$A \bullet B = (A \oplus B) \ominus B$	Smoothes contours, fuses narrow breaks and long thin gulfs, and eliminates small holes. (I)

Hit-or-miss transform	$A \circledast B = (A \ominus B_1) \cap (A^c \ominus B_2)$ $= (A \ominus B_1) - (A \oplus \hat{B}_2)$	The set of points (coordinates) at which, simultaneously, B_1 found a match ("hit") in A and B_2 found a match in A^c.
Boundary extraction	$\beta(A) = A - (A \ominus B)$	Set of points on the boundary of set A. (I)
Region filling	$X_k = (X_{k-1} \oplus B) \cap A^c$; $X_0 = p$ and $k = 1, 2, 3, \ldots$	Fills a region in A, given a point p in the region. (II)
Connected components	$X_k = (X_{k-1} \oplus B) \cap A$; $X_0 = p$ and $k = 1, 2, 3, \ldots$	Finds a connected component Y in A, given a point p in Y. (I)
Convex hull	$X_k^i = (X_{k-1}^i \circledast B^i) \cup A$; $i = 1, 2, 3, 4$; $k = 1, 2, 3, \ldots$; $X_0^i = A$; and $D^i = X_{\text{conv}}^i$.	Finds the convex hull $C(A)$ of set A, where "conv" indicates convergence in the sense that $X_k^i = X_{k-1}^i$. (III)

Operation	Equation	Comments (The Roman numerals refer to the structuring elements shown in Fig. 9.26).
Thinning	$A \otimes B = A - (A \circledast B)$ $= A \cap (A \circledast B)^c$ $A \otimes \{B\} =$ $((\ldots((A \otimes B^1) \otimes B^2)\ldots) \otimes B^n)$ $\{B\} = \{B^1, B^2, B^3, \ldots, B^n\}$	Thins set A. The first two equations give the basic definition of thinning. The last two equations denote thinning by a sequence of structuring elements. This method is normally used in practice. (IV)
Thickening	$A \odot B = A \cup (A \circledast B)$ $A \odot \{B\} =$ $((\ldots(A \odot B^1) \odot B^2 \ldots) \odot B^n)$	Thickens set A. (See preceding comments on sequences of structuring elements.) Uses IV with 0's and 1's reversed.

Skeletons	$S(A) = \bigcup_{k=0}^{K} S_k(A)$ $S_k(A) = \bigcup_{k=0}^{K} \{(A \ominus kB) - [(A \ominus kB) \circ B]\}$ Reconstruction of A: $A = \bigcup_{k=0}^{K} (S_k(A) \oplus kB)$	Finds the skeleton $S(A)$ of set A. The last equation indicates that A can be reconstructed from its skeleton subsets $S_k(A)$. In all three equations, K is the value of the iterative step after which the set A erodes to the empty set. The notation $(A \ominus kB)$ denotes the kth iteration of successive erosion of A by B. (I)
Pruning	$X_1 = A \otimes \{B\}$ $X_2 = \bigcup_{k=1}^{8} (X_1 \circledast B^k)$ $X_3 = (X_2 \oplus H) \cap A$ $X_4 = X_1 \cup X_3$	X_4 is the result of pruning set A. The number of times that the first equation is applied to obtain X_1 must be specified. Structuring elements V are used for the first two equations. In the third equation H denotes structuring element I.